# STAR TREK

THE OFFICIAL FAN CLUB OF THE U.K.™

NUMBER 4 STARDATE: 1994 £3.75

## Klingon Special

## KLINGONS THROUGH THE AGES
their ever changing moods

## LEARNING KLINGON
Is it as hard as it sounds?

## PATRICK STEWART
Academy Days - The Early Years

## HOW TO OWN YOUR OWN STARSHIP ENTERPRISE

## STAR TREK: VOYAGER
Captain announced

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STAR TREK
THE OFFICIAL FAN CLUB OF THE U.K.
WELCOME ABOARD FOR ANOTHER YEAR! Have you checked to see if your membership renewal is due with this issue (No. 4) of The Official Star Trek Fan Club magazine? If so please complete the attached application/renewal form bound onto the front cover. Specifically designed so that your magazine stays intact! You can join for one or two years and as you can see from this issue we are now bringing exclusive and exciting new products to Fan Club members. There will be lots, lots more in future issues!
STAR TREK

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NUMBER 4
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# INTRODUCTION

## CAPTAIN'S LOG

## Maintaining Course

Welcome aboard once again for our fourth issue of *STAR TREK*: The Official Fan Club of the UK. For many of you this completes your first year's membership to the Fan Club. I think you'll agree the year has seen a lot of changes to the magazine. The re-design has brought us closer to achieving our intended aim – bringing you the best of *Star Trek* in a format that fits the subject matter. Your responses to the re-design have been encouraging and we're glad you like the changes. Thanks to all of you for your endorsement and constructive comments. We look forward to your continuing support.

The Fan Club is under new management and has also moved offices. This will not effect anyone's membership and you will still receive everything you are owed. These changes mean we will be able to provide you with more up-to-date magazines and service. The address details for both membership information and editorial contributions are featured on the credits page. You can now E-mail or fax me direct if you have a letter or comment on the magazine for the letters pages.

Enough about us, *Star Trek* news beckons. The new *Star Trek* film, *Generations*, has been in production for several months now and is aiming for a November '94 release in the US and a February '95 release in the UK. Look for an update in Issue Number Five. The film's production began shortly after the shooting of the last *ever* episode of *Star Trek: The Next Generation*, "All Good Things...".

Much of Issue Four was sourced while visiting Los Angeles earlier in the year for the Creation convention billed as 'Grand Slam West – The Biggest *Star Trek* Convention Ever'. Our next issue will feature a closer look at conventions in general and the differences in fan run conventions versus professional run conventions. In this issue there is a round-up of most of the major conventions of 1994 in the UK.

Former editor and Fan Club manager, John Tully, has returned to his native Sydney, Australia for a bit more sun. We wish him luck. This is also the last issue to be overseen by Amanda Conti at Paramount Licensing in Los Angeles. We wish her luck in her future writing endeavours. She will be sadly missed.

**Flash!** – We have sourced Official Fan Club merchandise which is now available to members. This is unique product to the readers of this magazine, so if you have any ideas for other items you would like to see please let us know.

**And finally, for those of you who are at a bit of a loss over the ending of *Star Trek: The Next Generation*, then maybe you would like to tell us your top 10 favourite episodes from the series. We will then select ten to be printed and those chosen will receive a free gift for helping us out.**

Until next time...safe journeys.

Tim Gaskill EDITOR

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THE OFFICIAL FAN CLUB OF THE UK

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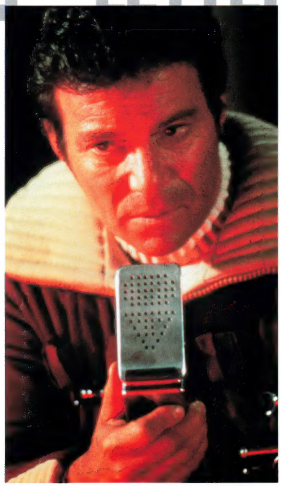
# LETTERS LETTERS

## SUBSPACE TRANSMISSIONS



**Dear STFC**

I had to write and tell you how much I am enjoying the UK Fan Club magazines, particularly the articles with book reviews and trivia in the second issue.

I thought you might be interested to know that another *Star Trek* technological prediction has come to pass: Hyposprays have at last been invented! It was reported on the TV news that, providing a cheap plastic can be found to make them commercially viable, they should be available within the next few years. The pressurized air capsule in the end of the 'spray gun' forces the powdered drug through the skin without the use of a needle. What a relief!

Talking of technological predictions, has it struck anyone else how like Captain Kirk's communicator those flip top cellular phones are? The only difference is that Kirk held his in front of him and we hold cellular phones to our ears. They both enable us to communicate with an unseen person by flipping them open as we carry them about.

**Judith Hopkinson, Hull**

**Dear STFC**

We all thought that warp drive was an impossible fiction, didn't we?

Well, think again. An eminent scientist (Miguel Alcubierre, University of Wales) was quoted in The Guardian (9/6/94) that it is theoretically possible. I thought this might be of interest to fellow Trekkers.

I for one would like to hear more on this subject. So, if you or anyone else out there has more information on this subject they would like to share, please do.

**Ian Lowe, Wigan**

**Thanks Judith and Ian for your informative letters regarding potential *Star Trek* related technology. I think this calls for an official '*Star Trek* Technology Watch'. If anyone has more information dealing with technology or science first postulated on *Star Trek*, please share your findings with our readers. After all, *Star Trek* is science fiction. Who says it can't be science fact as well!**

**Dear STFC**

Congratulations on an excellent Fan Club magazine.

May I suggest that those members interested write in with their top ten favourite episodes of *Star Trek: The Next Generation*. I enclose my Top Ten choice.

1. The Best of Both Worlds, Parts I & II
2. Chain of Command, Parts I & II
3. Remember Me
4. The High Ground
5. Symbiosis
6. True - Q
7. Relics
8. I, Borg
9. Code of Honor
10. Encounter at Farpoint

Could you please tell me how many episodes of *Star Trek: The Animated Series* were made. I think it was 10 or 12 episodes.

**S.A. Kilford, Fareham**

# LETTERS

Thanks for your list. This is a preview and a reminder to everyone to send your favourite 10 episodes of *Star Trek: The Next Generation* for the next issue. Ten will be chosen for publication and the lucky ten will all receive a special gift from the Fan Club.

The Animated Series ran for 22 episodes spread out over two seasons. It was originally a Saturday morning series aimed at younger *Star Trek* fans, but was of interest to older fans because most of the original actors' voices were used. The show also provided some good visuals as the producers were able to show aliens and planets that would not have been possible on live action television at the time.

**Dear STFC**

Thanks for the magazine – I find the background to *Star Trek* enhances my enjoyment of the programmes greatly. May I just pick up one point from Issue Number 3, and also add an idea?

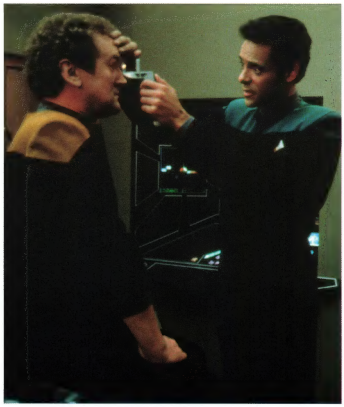
You claimed that 'Tribbles' caused Dr. Julian Bashir to be assigned in error to *Star Trek: The Next Generation*. Well, the tribbles had it partly right because Dr. Bashir appeared in the cross-over episode, "Birthright, Part I, and he is as far as I know the only *Star Trek: Deep Space Nine* regular to have done so (all the other characters have gone in the other direction).

Both *Star Trek: TNG* and *Star Trek: DS9* have many characters requiring their actors and actresses to don extensive make-up. For instance, handsome as Worf is, how many people know just how good-looking Michael Dorn is underneath the Klingon headpiece? Could we perhaps see some pictures of the other concealed faces to try to identify the characters they play?

**Bruce Goatly, London**

As Data would say, "You are correct". Dr. Bashir did appear in Birthright. However, he no longer remains the only *Star Trek: DS9* character to appear in a *Star Trek: TNG* episode as the infamous Quark now also shares that distinction.

For those of you lucky enough to be in Glasgow at the Contagion *Star Trek* convention back in July, then you would have seen for yourself what a handsome devil Mr. Dorn is. For those of you not able to attend, we will try our best at including some off-screen shots of people like Michael, Brent Spiner, Nana Visitor, Armin Shimerman and Marc Alaimo in future issues.



**Dear STFC**

I've just received Issue 3 of the Fan Club magazine and read it from cover to cover. I wish to say a big "well done" to all of you who've put so much time and effort into the new layout. It makes for a splendid read!! Also, I wrote to the stars of our beloved *Star Trek* at the addresses you gave and to date have received autographed pictures from Majel Barrett Roddenberry, Whoopi Goldberg and LeVar Burton. LeVar even wrote a personal message.

So, for those of you who don't have pictures but would like some, put pen to paper and get writing. You may just get a surprise.

**Janet Taylor, Stourport-on-Severn**

**We would like to point out that under no circumstance are you guaranteed a response from your favourite *Star Trek* actor. Some of the actors are more willing to sign photos than others and sometimes it just boils down to the amount of time they have to sign them. Janet has been very lucky, but it does prove that if you persevere you may get lucky too.**

**Dear STFC**

May I say how proud I am at being accepted into the *Star Trek* family. I can always remember my 6th birthday. My father sat me down and made me sit through a TV programme called *Star Trek*. That programme changed my life.

Now, as a grown man, I am still very much in love with *Star Trek* and the actors who make the very words, *Star Trek* a way of life for millions of people the whole world over.

God bless Gene Roddenberry for creating a legend.

**D.J. Winwood, Warley**

**I'm sure your experience with *Star Trek* is similar to many of our readers'. Just think, if Gene Roddenberry had never created *Star Trek*, where would we be today?**

## COMPETITION WINNERS FROM ISSUE NUMBER THREE

***Star Trek: Judgment Rites* Competition Winner:**

Master Daniel Prendergast, Hornchurch, Essex correctly identified the Original Series *Star Trek* episode "Balance of Terror" as the first to feature the dreaded Romulans.

**In the Power Klingon Competition, we asked you to provide a rough translation of a Klingon phrase. The following brave souls made very good attempts and we have decided these winners should be spared total disruption!**

**Martin Cosgrove, Liverpool** — "If you know Klingon, then your tongue is sore." Martin also pointed out 'Lij' should have been 'Ilj'. We are dishonored.

**Miss Tania El-Asaad, Wembley** — "If you know Klingon, then your tongue's sore." Very good, your life is spared.

**Gary Harrison, Faversham, Kent** — "Speaking proper Klingon makes a warriors tongue ache." Spoken like a true warrior.

**Charles Hichie, London** — "If you behave like a Klingon, then speak it." Although this might usually be taken for a mis-translation, we have decided to let Charles win because of his audacity.

### TRIBBLES IN THE WORKS FOR ISSUE NUMBER THREE

Due to the change in ownership of the Fan Club we were unable to provide order forms for merchandise. Please accept our apologies for this inconvenience. Please consult future issues for any new ordering procedures.

The last letter on page 5 should have been credited to Richard D. Melia of Blackpool.

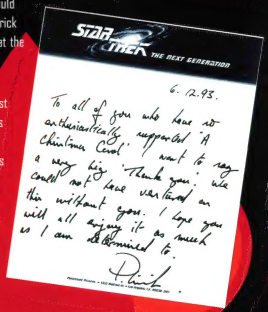
Timeline dates: "The City on the Edge of Forever" should be 2267. The year the two-humpback whales were brought back to Earth was 2286. The date for "Space Seed" from the 1993 and 1996 entry should be 2267. "Bread and Circuses" is 2267.

**All of these errors are due, naturally, to Tribbles.**

## PATRICK STEWART STANDS THE THEATRICAL WORLD ON ITS HEAD

STAR TREK: The Official Fan Club of the UK would like to extend a warm congratulations to Patrick Stewart for his award winning performance at the Old Vic Theatre, London in 'Charles Dickens' A Christmas Carol' last December/January.

Mr. Stewart was given the award for 'Best Entertainment' at the Laurence Olivier Awards 1994 in April. For those who attended 'A Christmas Carol' you know that Patrick was more than deserving of the award. In fact, based on the amount of standing ovations his performance garnered, one could forgive Patrick for thinking he was in a West End musical as these productions tend to be the only ones to receive the elusive standing ovation these days. Well done Captain.


STAR TREK THE NEXT GENERATION
6.12.93.
To all of you who have so enthusiastically supported 'A Christmas Carol' I want to say a very big 'Thank you'. We could not have ventured on this without you. I hope you will enjoy it as much as I am determined to.

## NEWS FLASH NEWS FLASH NEWS FLASH

## THE NEW CAPTAIN OF *STAR TREK: VOYAGER* HAS FINALLY BEEN ANNOUNCED.

Following the dramatic walk-out of the French/Canadian actress Genevieve Bujold after two days filming of the new *Star Trek: Voyager*, a replacement Captain Kathryn Janeway has been announced in the film and television veteran Kate Mulgrew. Ms Mulgrew has appeared in many films, among them 'Throw Momma From the Train' and 'A Stranger is Watching' and the current release 'Camp Nowhere'. Her television credits include ABC's 'Ryan's Hope' and the NBC Mrs Columbo series 'Kate Loves a Mystery'.

This announcement should solve the seemingly interminable problem of finding a suitable Captain, who, according to sources, was always going to be female. The rumour mill in the last six months had been strong with names like Lindsey Wagner, Kirstie Alley, Linda Hamilton and even Patsy Kensit (surely some mistake! — Ed) all mooted.

**Please address letters to: The Editor, Subspace Transmissions, STAR TREK: The Official Fan Club of the UK, PO Box 6463, London N22 4JU. Fax: 0181 888 8008, E-mail: tim@tgaskill.demon.co.uk Though space limitations prohibit running every letter we receive, all letters are read and appreciated. We reserve the right to edit those we do run for clarity or space. Please type or print clearly, including your name and address.** STFC

# DATA BANK

## GEORGE TAKEI NEWS

by Stuart Clark

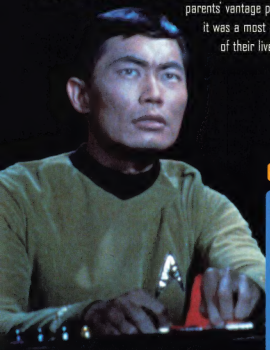
Late 1994 will be a high profile time for George Takei, with both the release of his autobiography and his latest film 'Oblivion'.

"It is an interesting combination of three genres, science fiction, westerns and spoofs, like The Naked Gun. The film is set on an alien planet in an early frontier town. It has the look of the old west and so, of course, you need someone to enforce law and order, a sheriff. Furthermore, because the law breakers use violence you need a town doctor. That's who I am but my character is quite human in that he is an alcoholic!"

For two months, Takei divided his time between working on the film and writing his autobiography, because the deadline for the latter was growing ever closer.

"I'm finding it enormously satisfying to write about my life but, at the same time, it is forcing me to deal with some aspects of my life which have been wrenching. As some people know, I spent my childhood in an American internment camp, set up for American citizens in America only because we were at war with the ancestral country of those citizens.

"To be completely candid, I was a four year old child when I first went to the camp and my real memories of my life behind barbed wires are fond memories, but at the same time I think I have an obligation to place it in context. So I also tell the story from my parents' vantage point and for them it was a most anguishing period of their lives."



## BIGGER IS BETTER

**Just when you thought your bedroom was safe and all your *Star Trek* items could fit neatly on your shelves and on the walls, along comes Hothouse Productions' new six foot model of the *U.S.S. Enterprise NCC 1701-D* from *Star Trek: The Next Generation*.**

**Built with high quality fibreglass, the models are internally lit and feature completely authentic detail. These special limited editions of the *U.S.S. Enterprise NCC 1701-D* will be made to order only. A special price of £1000 plus VAT is now available as an introductory price for members of STAR TREK: The Official Fan Club of the UK. In two months (closing date 30/11/94) the price will revert to its normal retail cost of £1475 (VAT inclusive). The price includes packaging and delivery within the UK. All *U.S.S. Enterprise* models will be made on a first come, first serve basis and are designed for the serious collector. The models require no assembly. For further information, contact Jeremy Clarke on (0206) 252282.**

## STARDATES: THE LAST WORD

Still confused about Stardates? After receiving numerous inquiries regarding these sometimes troublesome numbers, we have decided to publish our own little guide in an attempt to eliminate any misunderstandings. Below is a breakdown of what the numbers mean for both the original series and *Star Trek: The Next Generation/Star Trek: Deep Space Nine*.

Source: Terry Jones

**MISSION YEAR**
it is the 7th year of the ship's mission

**DAY COUNTER**
runs from 000 to 999, Earth equivalent 365.25 or 366.25 in a leap year. Example shown is equivalent to Earth date 14th February 2370 (Current Enterprise mission year)

**4 7 · 124 · 65**

**YEAR/CENTURY**

47124.65 is 15:36pm on 14th February 2370

**HOUR COUNTER**

**THE ORIGINAL SERIES**

**MISSION YEAR**
it is the third year of the ship's missio

**3842 · 3**

**DAY COUNTER**
runs from 000 to 999, Earth equivalent 365.25 or 366.25 days Earth time. However due to peculiarities in stardatecalculation sometimes the day counter seems to run backwards. Example shown is 3rd November 2266 (Mission year 3)

**HOUR COUNTER**

| 24HR CLOCK | STARDATE UNIT | DIVISION | BETWEEN UNITS | |
|---|---|---|---|---|
| 00:00hrs | .0 | 0 | 0mins | 0secs |
| 02:24hrs | .1 | 1 | 14mins | 24secs |
| 04:48hrs | .2 | 2 | 28mins | 48secs |
| 07:12hrs | .3 | 3 | 43mins | 12secs |
| 09:36hrs | .4 | 4 | 57mins | 36secs |
| 12:00hrs | .5 | 5 | 1hr | 12mins 00secs |
| 14:24hrs | .6 | 6 | 1hr | 26mins 24secs |
| 16:48hrs | .7 | 7 | 1hr | 40mins 48secs |
| 19:12hrs | .8 | 8 | 1hr | 55mins 12secs |
| 21:36hrs | .9 | 9 | 2hrs | 09mins 36secs |

# THE READER'S FORUM

Welcome to our newest feature - The Reader's Forum. This section is designed for those wishing to write a more detailed letter regarding *Star Trek* and the various issues relating to the show. Please read and feel free to respond. This issue we are focusing on the Prime Directive. The *Star Trek* Encyclopedia states:

"the Prime Directive mandates that Starfleet personnel and spacecraft are prohibited from interfering in the normal development of any society, and that any Starfleet vessel or crew member is expendable to prevent violation of this rule."

This may seem a bit drastic, but the Prime Directive was implemented because of the many disastrous consequences of one culture meddling in the affairs or imposing their morals on another.

**Baerbel Schmidt from Kent has other views on the Prime Directive:**

I just received your latest magazine and I read your comments about the "violations" of the Prime Directive.

The recent discussions about this topic remind me of my experiences with the people responsible for the Poll Tax. Although I was severely disabled at the time and had no income, I had to pay because, I was told, "It's the law".

This seems to be the same attitude the Federation has; it doesn't matter what the consequences are, the law has to be followed to the letter. Or, in other words, the officers executing them are only "following orders". An excuse that has caused lots of harm in the past. Let me ask a question: Who was harmed by "stealing" the whales in *Star Trek IV: The Voyage Home* and who has the right to forbid Gillian to act the way she did?

It is right that civilisations who know nothing about other life forms on other planets and/or have not invented a warp drive yet have to be protected and left alone so they can develop naturally. But what about other cultures? For example I think it was wrong for the Federation to ignore the occupation of Bajor. Also, in the episode "Homeward" Picard would have let the whole population of a planet die because of the Prime Directive. Worf's foster brother Nikolai had the courage to save some of them without influencing their culture. I think it was a brilliant plan but everyone only followed it because they had no choice and it cost Nikolai his career. Nikolai stated the future of his people is far more important to him than following an abstract. How right he was!

I also disliked Picard's attitude in "Journey's End". How can the Federation force a people to leave their home! When there was the

possibility to solve the problem by leaving Starfleet this should have been offered the American Indians from the start and not only after Wesley Crusher took action and prevented the evacuation. I definitely prefer Commander Sisko's attitude towards Tosk in "Captive Pursuit". If Sisko had followed the Prime Directive to the letter, the Cardassians would have occupied Bajor again! By the way, was it really wrong to save Data's little friend and her homeworld in "Pen Pals"? No!

I think saying we can't do anything because we have to follow the Prime Directive is often used as an excuse instead of trying to solve a problem. Being inventive as Sisko and Nikolai were, that is what the Prime Directive is meant to be! Only because something is the law doesn't mean that it is right! As Odo says, "laws change, but justice is justice."

STAR LOG

NEW FEATURE

Lorraine Kelly

Love Lorraine

GMTV

## Lorraine Kelly

Synonymous with breakfast television and as familiar to millions of viewers as their morning cup of coffee, Lorraine Kelly has been one of the main presenters on GMTV, Good Morning Britain and TV-am. A lively host with a smile never far from her lips, Lorraine is the perfect antidote to waking up.

Having recently given birth to a beautiful baby girl, Rosie, Lorraine is currently presenting a 'Mother and Baby' segment of GMTV's morning package.

Lorraine is also a confirmed *Star Trek* fan and explains why below.

**1** Profession:

**Journalist.**

**2** Age:

**34.**

**3** How long have you been a fan of *Star Trek*?:

**20 years.**

**4** Who or what first introduced you to the world of *STAR TREK*?

**My father, who is a science fiction fan.**

**5** Do you have a favourite *Star Trek* series?

**The original *Star Trek*.**

**6** Why is this your favourite?

**Because it was so different and had such high ideals – also, it had the glorious Mr. Spock.**

**7** Do you have a favourite episode?

**All Our Yesterdays – I used to imagine I was Zarabeth.**

**8** Do you have a favourite film?

***Star Trek VI: The Undiscovered Country*.**

**9** *Star Trek* appeals to millions of people the world over. What is its particular appeal for you?

**The message – and the optimism.**

**10** Who is your favourite character and why?

**Spock – do I need to explain?**

**11** Are you looking forward to the future of *Star Trek*, i.e. the next film, *Star Trek: Generations* or the new series, *Star Trek: Voyager*?

**I'm not too sure because *Star Trek VI: The Undiscovered Country* was so good. How do they do better and also I've heard Spock won't be in it.**

**12** Do you think the popularity of *Star Trek* will be strong into the next century, and beyond, maybe even reaching its own century (23rd & 24th)?

**Yes.**

**13** Will you encourage your own children to watch *Star Trek*?

**Absolutely!**

**14** Final Comments?

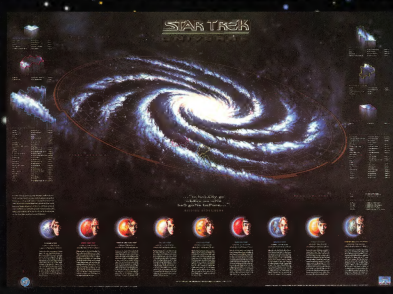
**I have all the original *Star Trek* on video and it's like watching old friends. I've been wooed over to *Star Trek: The Next Generation* mainly because of Jean-Luc Picard and the classy sets and effects. I'll always be a huge fan.**

# The Making of the Star Trek Universe Poster

by Stuart Clark

During the course of all seven seasons of *Star Trek: The Next Generation* and the first two seasons of *Star Trek: Deep Space Nine*, eagle-eyed viewers will have glimpsed maps of our galaxy. They adorn the walls and viewing panels of the *U.S.S. Enterprise* and the other Federation establishments visited. These panels have never been shown in close up to viewers and so the details of where the fictional planets are, in relation to each other, has always remained a mystery. That is, until now! In March, CIC Video released a promotional poster to accompany the debut of season two of *Star Trek: Deep Space Nine* on video. The poster contains the first detailed representation of the *Star Trek* universe ever seen in close up by fans.

The genesis of the poster dates back to when I was writing the sleeve text for CIC Video's releases of the first season of *Star Trek: Deep Space Nine*. I was in a meeting with Peter Tishima, the man responsible for the design of the video covers, to decide what should go on the spine illustrations when I began thinking about a larger design to show the *Star Trek* galaxy in more detail. I became fascinated with what went where in relation to everything else. In August of 1993, I cobbled together an idea for a map of the *Star Trek* Universe on a piece of paper using photocopies of our galaxy from astronomy books. I took the idea and showed it both to Peter and to Andrew Hinton, the Creative Services Manager at CIC. They agreed that the poster would make an excellent promotional item to launch the second season of *Star Trek: Deep Space Nine*. At that stage, none of us realized what a mammoth undertaking it would become.




The first stage in its development was for Peter to collect his thoughts about what the poster should look like from an aesthetic point of view. Then I had to think about how best to pack onto it all of the information I wanted to illustrate. It was also decided at this stage, because I hold a first class honours degree in astrophysics, that the poster would be as astronomically correct as possible! Luckily, there were no conflicts of design over content and things began to proceed apace. By carefully studying episodes of *Star Trek: The Next Generation*, I discovered that two slightly different representations of the galaxy have been used. One contained two tightly wound spiral arms and the other four loosely wound ones. According to current astronomical theory, either could be correct! I decided to use the two-arm map, which can be glimpsed behind Remmick in the first season *Star Trek: The Next Generation* episode "Conspiracy" and, based upon this, Peter began to work on the initial design of the map.

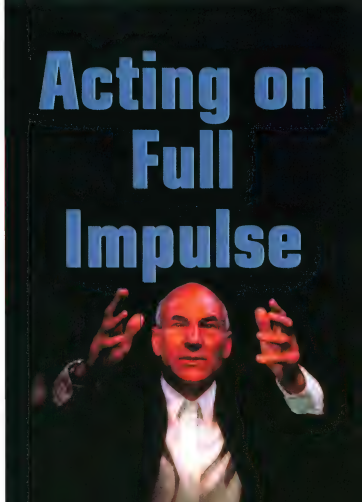
Peter then invited Andrew Hinton and myself along to his studio to view his work so far and finalize the design. At this meeting it was decided that nine worlds would be illustrated with a block of text about their inhabitants along the bottom third of the map. One early idea called for starships to be shown down the left hand side of the map but this was dropped since the poster was becoming too full already.

As Peter set into motion the task of getting the poster illustrated by Brian Bysouth, I began the painstaking work of researching which planets should go onto the map and trying to work out where they should go. I achieved this while sitting at a huge drawing board. The original design of the galaxy was pinned to it and I worked on acetate sheets held over the top. As I decided where the various quadrants, sectors, borders should be drawn and the planets placed, I marked them all onto the clear plastic sheet. The siting proved quite tricky in the end and it was only with the help of *Star Trek* consultant Richard Arnold and Michael Okuda from Paramount that the placements were finalized. Their help meant that the finished map is consistent with the one that Michael keeps in his office at Paramount, both for his own reference and to guide the show's writers.

The complicated jobs of placing my text and reference list onto the poster fell to Peter. He spent long hours positioning the text around the galaxy. Finally, when everything was ready, it was approved by all concerned and printed. It was advertised on the interior sleeve of *Star Trek: Deep Space Nine* volume II, but a whole month before the cassette even hit stores the first order was received. The application had come from an insider in the industry who had received word about the project on the grapevine and wanted to make sure he got a copy! It is anticipated that there will be many similar promotional items relating to *Star Trek* from CIC, providing the poster is the success everyone hopes.

# Patrick Stewart:

# Acting on Full Impulse



**In an exclusive interview with STAR TREK: The Official Fan Club of the UK, we focus on the influences and early acting career of one of the UK's finest exponents of the art. Prepare to engage...**

by John Tully

In a fairly modern and, dare one say, futuristic style house in the Bel Air part of Los Angeles, I was graciously received into the Stewart household for a meeting with the actor who is the mainstay of *Star Trek: The Next Generation*. What I discovered was a man who is in love with acting and takes his profession very seriously. This isn't surprising when you consider the conditions and traditions that spawned this unique actor.

Great Britain has one the strongest acting traditions in the world. However, it is this very strength that is the undoing of many an actor. The competition is tough and the life of the working actor is a constant challenge. Long periods of unemployment can be followed by unfulfilling parts. One British actor who has constantly defied the odds is Patrick Stewart. He has been a mainstay at the Royal Shakespeare Company (RSC) and is a Shakespeare verse speaker par excellence. Stewart was more fortunate than most in that he was almost always in work and had the added bonus of being well respected within the acting community. Even though he enjoyed the luxury of performing regularly in plays and even television and film, Patrick could also walk down the street relatively unnoticed. A distinctive character, but anonymous to most.

Most people know the story of how fortune struck in a very Hollywood manner for Stewart. Original *Star Trek* series producer Robert Justman spotted Stewart doing a Shakespeare reading at a Los Angeles university and immediately recommended him for the new captain of the about to be cast *Star Trek: The Next Generation*. What isn't as commonly known is the saga of Stewart's journey from a small traditional Yorkshire town to the unlikely career of actor. Before becoming a twentieth century archetype portraying the captain of the *U.S.S. Enterprise*, many bridges had to be crossed.

Acting was something that Stewart cherished from an early age when he was in his first junior school production. "The first performance that I can remember being a part of was in a production of Robin Hood. I was between the ages of eight and ten. I can't remember who I played, but I know I had a line or two to speak. That was my earliest memory of performing." Of course this prepared Stewart for future roles as he encountered Robin Hood again in Mel Brooks' spoof Robin Hood: Men in Tights and a *Star Trek: The Next Generation* episode "Q-Pid".

There were several key influences in Stewart's early years. The first was as a young student at Mirfield Secondary Modern School, now a comprehensive known as Mirfield High School. It was here at the age of twelve that an English teacher named Cecil Dormand gave Stewart an early taste for Shakespeare. "Cecil was an English teacher who also had a theatrical influence on me. I can remember, and this is really distant history, in his English class handing out copies of 'The Merchant of Venice' and having him read it aloud to the class. He didn't just teach it, he read the play. I think it must have been from that experience he then asked me to be in a production of the Mirfield Drama Club which consisted mostly of staff members of the school. The headmaster of my school was the leading actor and his wife directed the production. The play was 'The Happiest Days of Your Life', which happened to be set in a school. There's one schoolboy character and one schoolgirl character and I was asked to play the schoolboy. I had such a good time. I thoroughly got into the part and loved the rehearsals. What I really liked was being in the company of adults and being treated

as an equal, especially with my teachers as I was only twelve years old. Shortly after that I was encouraged by my headmaster and by Cecil to attend a week long drama course that was held by the West Riding Drama Authority. That was the launch pad for my amateur career. For the next five years I worked all over the West Riding in amateur productions."

Mirfield still holds a fascination for Stewart and he regularly visits family and friends in the area. "I love it there. I've even bought an old property in the Yorkshire Dales National Park. One day I will have a house there." Although with his current schedule he's not quite sure when he will get to see the land he calls home.

Later, someone would come into his life and have a more direct effect on Stewart's training. "At one of these courses I met a woman called Ruth Wynn Owen and she became my teacher and my coach. She also coached other professional actors, most notably Brian Blessed. He and I would go to class together every weekend at Ruth's house near Sheffield. It was a long journey for me as I had to get three buses. I didn't have a car back then. Ruth was part of my first formal acting training and laid the foundations for what I do now. She had a long life, but, sadly, she died last year. It was wonderful to have a teacher follow you from the age of 12 to 53."

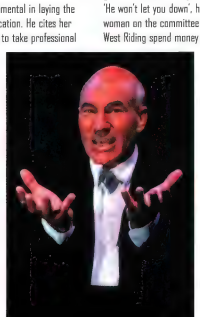
People such as Ruth were instrumental in laying the groundwork for his acting education. He cites her as a key influence until he elected to take professional training. These early influences are in many cases as important to actors and their styles as their later acting training.

Before leaving to take professional training at the Old Vic Theatre School in Bristol, there were some personal decisions to make that would effect Stewart's later career. "I was a bit apprehensive and I never had any plans to be a professional actor. In the kind of community I was brought up in, people didn't become professional actors." Therefore no direct role models. "I didn't know anybody who had (taken up acting). I did it because I loved acting."

Although acting beckoned, there was another occupation Stewart had to deal with first before leaving to do professional training. Working on the local newspaper for 15 months, the weekly Mirfield Reporter, the decision to be a journalist or actor had to be confronted. This was an established paper that had been publishing for 130 years (a weekly to this day – the paper still reports Patrick's movements) and offered a possible career. He spent most of his time reviewing the many local amateur dramatic productions and it was through this that his editor spotted Stewart's passion for acting.

"I had a bit of a falling out with the editor (Henry Wilson) about the amount of time I was spending doing amateur acting. He gave me an ultimatum and I left the newspaper. At that point I felt if acting means that much to me that I would give up my job, perhaps I should investigate it further and ask advice. Everyone said you should try it (acting) – even my parents were supportive. They didn't understand much about what I was doing, but they said if that's what you want to do, try it. My family had no money to spend on my further education so I was very lucky when I got a very generous grant from the education authority. That sent me to college and paid my way entirely through training."

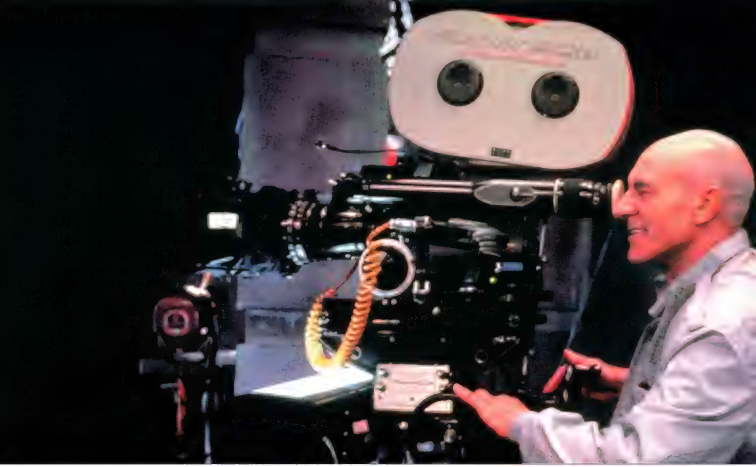
It was this very grant that provided another turning point in Stewart's career. He managed to inspire the confidence of the right people who trusted Patrick's abilities over his lack of credentials. "I had no qualifications and I had never sat an exam in my life! I had even refused to sit the eleven plus exam. I was given a county major scholarship which only went to students with the highest academic qualifications. It was the top award to be given for higher education. Even though I had no qualifications I was very fortunate in that the county drama adviser, Gerald Tyler, told the grants committee to ignore the lack of qualifications – 'He won't let you down', he said. I then remember a woman on the committee asking me, 'Why should the West Riding spend money on sending you to drama school?' Fortunately I did have opportunities in the years ahead to thank Gerald Tyler for his support because if they had never given me money I would never have gone to drama school and I probably wouldn't have become an actor. These significant events happen to you and at the time you don't know how significant they are. I can even remember standing on the doorstep of my parents council house and opening the letter that eventually came. I knew what it was. It came from the education authority and I knew it was the response to my application. I didn't know it was going to be a positive response because I had been told that there are qualifications required and that you haven't got them. And so to find that I got a major award was almost unbelievable."



Maybe one of his early great acting performances would prove to be the key to Stewart's success in winning the award. "I think I said then, and I believed it when I said it, that if they would put their trust in me that I would work as hard as I could and I would devote all of my energy to try and bring as much distinction to the county through my work and that I would endeavour to do as much of my work as I could within the county. Which I actually did because with my first acting job I went back to Yorkshire. However, that wasn't intentional – I would have gone anywhere. But in fact I did end up going back to Sheffield where I worked for two years. I think Gerald Tyler was the significant person in the decision because most of the committee was only interested in finance. I didn't even audition for them. They wouldn't have known if I was any good or not. They just interviewed me. I may have recited something, but it was nothing like a proper audition. I can remember the interview and I can remember sitting down beside this table in front of five people – and Gerald Tyler was there and he remained silent throughout. I think he'd been told not to say anything. Anyway, it had a happy ending."

From the secure routine of drama school to the harsh reality of finding the first proper job is always a great period of waiting and anxiety for an actor. The normal routine for most just out of drama school is a round of regional theatres in repertory. Stewart was no exception. "I worked in the provinces. My first job was in Lincoln, at the Theatre Royal acting in Treasure Island. I played Morgan. I was also ASM (Assistant Stage Manager) throughout. I stayed at Lincoln for 2 1/2 very busy and very happy months. I never worked so hard as I worked there. I was the humblest member of the company so it meant that I was the first into the theatre in the morning to sweep the stage and I was the last out at night collecting the actors' wigs and putting the

**"I was a bit apprehensive and I never had any plans to be a professional actor."**



props back in place. There was another girl there and we were both ASM's, but she had been there a little bit longer so she was senior to me. I often wonder what became of her. The rehearsal hours were very long but we used to get a couple hours break in the afternoon. I got paid six pounds and five shillings a week. After that job I went to Sheffield. This time I was off to do a full acting job – no stage managing. I then earned eight pounds a week."

In 1959, Stewart found himself in the middle of the acting profession. He somehow managed to survive on his eight pounds. It was just a matter of how you spent your money. "It was okay. With my six pounds and five shillings I paid for my digs (lodging) which was full board. I didn't have a car so I didn't have any of those expenses. Money was so tight I had to know where every penny went. My expenditures for the week were something like four pounds, 15 shillings. At the end of my first year, from my six pounds and five shillings and eight pound earnings I had a holiday in Spain from what I'd saved. I didn't spend any money on anything. I went to work. I worked. That's all I did. In many respects, my life still echoes that a great deal. Work is everything."

The next big phase in Stewart's career was working with the RSC. A relationship that would prove to be his most consistent and rewarding theatre job. "As a young actor I became aware of the Royal Shakespeare Company and I knew that I wanted to work for that organization. I so admired the work that I'd seen there. For three years it was a real ambition of mine. But it wasn't until after I spent two years at the Bristol Old Vic that I auditioned and was accepted. My first year at Stratford-upon-Avon was one of the most exciting of my life. I didn't really have much to play. My biggest role was as an understudy. But I didn't want to leave. I loved being in Warwickshire. I liked the idea of being there."

Another relationship that would influence the direction of his acting and solidify his career was not with anyone living. His muse would prove to be the bard himself – William Shakespeare. Stewart's favourite play, Henry IV Part 2, provides a substantial amount for the actor. "I've done [the play] twice. For me, it contains all of the elements of Shakespeare. I most enjoy the wonderful poetry, the very vivid three dimensional characters, the great humanity, and a lot of good comedy. It's an excellent story. I love the play and I hope someday I will do it again."

Shakespeare is the most famous and influential playwright in the world. Being able to work with someone who interprets him well is a treat for any actor, even if you are understudying. "Yes, I understudied Falstaff actually. I understudied Paul Rogers who was a brilliant Falstaff – the best I've ever seen."

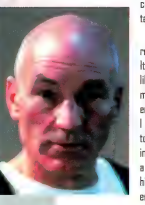
The Stratford-upon-Avon runs of each production would last about a year before transferring to the London base of the RSC at the Aldwych Theatre and later at the Barbican where they are based to this day. "Most of the shows did transfer to London."

Asking Stewart how long he was actually with the RSC is a rather tricky question. "Well, I still am. I joined them in 1966. In 1967 I became an Associate Artist and I am now an Honorary Associate, although I'm not quite sure what that means. I came and went, but I stayed with them from 1966 to about 1975 pretty well unbroken. I worked with them more than any other company from then until about 1983 – it's been ten years since I last worked with the company, but of course seven of those ten years have been spent here (in L.A.) doing *The Next Generation*. I consider myself still to be a part of that organization. So, for me it goes on. It's just a matter of time when I go back and do some more work for them."

Perhaps his most famous role before *Star Trek: The Next Generation* was the groundbreaking BBC Television series I, Claudius in the '70's. Stewart remembers, "I was only in four episodes. It was about six or seven weeks work. Brian Blessed played Augustus and that was the only time we worked together, although we are still in touch." Expressing admiration for his fellow actors comes easily to Stewart as he describes his contemporary, Derek Jacobi as "wonderful" to work with on both I, Claudius and a later TV version of Hamlet.

Fellow actors, theatre companies, shows and even the BBC are well complimented by Stewart's very genuine praise. "I loved working for the BBC. I did some very, very interesting and unusual work for them. I, Claudius is something I'm very proud to have been a part of. I also did Hamlet and the two John Le Carre series' Tinker, Tailor, Soldier Spy and Smiley's People. I did a dramatization of an Elizabeth Gaskell novel North and South and I did two seasons of an hour long drama series called Maybury which was about life on a psychiatric ward in a big inner city hospital. I played the consultant."

The transition from theatre to television is not always an easy one. "No, it was tricky. I found it difficult. I had a lot to learn and there was no one to teach you. Nobody taught us television technique at my school. I had to pick it up as I went along. I made some mistakes along the way. Your quality of concentration has to be much narrower, much finer, and more specific in front of the camera I find. It's much more internalized." There are other external factors such as the lack of an instant response you get with an audience.



The relationship Stewart fostered with the BBC began very inauspiciously. "The very first thing I did for the BBC was a tiny role in a Wednesday Production directed by someone I had met in rep (theatre) and I was asked for specifically. A lot of the time I wasn't available (to work for the BBC) because my life was mostly devoted to the RSC."

After so much television work, the transition back to the stage is potentially tricky. "Yes, it is difficult. But, now after seven years of being in front of a film camera every day I find the transition is logical for me."

Although acting is a passion for Stewart, he does have other interests. "I read a lot and listen to music. I would say those are my main interests. I also love going to the cinema. I love movies. However, I'm not a good person to go with. If it doesn't hit me I'll leave after ten minutes. I won't sit through them. As for other outside interests, I am now trying to develop some. S.C.U.B.A. diving is something I've wanted to do all my life. I'm a bit nervous of it, but I'm going to give it a go. I developed a taste for it when I spent a month in Fiji three years ago. We'll see how it goes."

There is a responsibility that goes along with the job of being an actor. That is to keep healthy and not get hurt. As a professional, you are required to turn up to work healthy and in one piece. Otherwise, money is wasted and people get disappointed in not seeing their favourite star perform. Although Stewart enjoyed riding while working in the UK., he still had to be careful and minimize any risks to his body. "I always try to avoid anything that is too dangerous. It's irresponsible, you run the risk of getting hurt. If I break my ankle, what do I do?

Still with the RSC, Stewart's involvement with the American based ACTER (Alliance for Creative Theatre, Education & Research), involved regular trips to California. Amongst his duties were, "talking to English Literature and Dramatic Literature students about Shakespeare from the actor's perspective. That is what's so unusual about this teaching organization. It is based on the belief that the actor's experience of a dramatic text is a unique and valuable one for the student, and is an experience the academic couldn't have, the student couldn't have and the director couldn't have. Therefore the actor should have something to say about them and about the material. That would be the value. We were actors talking about dramatic literature." The courses were given in various places, "Yes, different classes, classrooms, lecture halls and so forth. And we'd do performances too. We would do scaled down versions of Shakespeare. And the organization is still flourishing today."

Although the UK is the home of Shakespeare, sometimes his importance is overlooked. Students in the US are often treated to a very passionate approach to the Bard. And they are familiar with old Bill. "More so," says Stewart," here (in America) everybody who goes to university has to do some Shakespeare in their first year. They do an English Literature course. It's a different system. You don't go to university and immediately specialize in your subject as you do in the UK."

Stewart then explains what the difference is between being an actor and a student of literature. "Well, the language of the play becomes part of you and so you experience it differently. It's no longer blank verse on a page. It's a means of communication to which you bring all of your usual actor's techniques of making the audience believe that something is real. And to keep their interest you have to make it exciting as well. We took our clues for all of that from the text. What people talk about is how do we build a performance out of a 400 year old text. And if you can be successful at it you can change the face of the way dramatic literature is taught."

Living in America, and in particular Los Angeles represents a big change in lifestyle for British actors. It can be trying at times and unforeseen catastrophes like riots, earthquakes and brush fires don't always make for a smooth transition. Still, Stewart remains enthusiastic about his life in California. "I enjoy it. I am a lot more confident these days, which is partly to do with the success of the show. I found myself in an interesting situation of making a fresh start in a country where I am not surrounded by my own history. The US audiences are so receptive and enthusiastic. It's very inspiring."

As the interview at Patrick's house wound down, there were still a few unanswered items that needed to be discussed.

As for naming who had a major influence on his later life, you may not be too surprised to hear that Gene Roddenberry is one of the biggest. "Because he selected me as the Captain. Also, every member of the cast because of their openness, honesty and comradeship. This is not surprising as they were picked by Gene for their particular qualities."

Although involvement with the crew of *Star Trek: Deep Space Nine* remains minimal due to time constraints, he does find some time but, "it's hard to get too involved as everyone is always working. I did go to the premiere of 'The Snapper' starring Colm Meaney. I think his performance in that is real Oscar winning stuff."

And speaking of Oscars; Stewart's favourite movies of all time characteristically feature some of the strongest screen personas ever, "They would have to be 'Shane' (Alan Ladd) and 'On the Waterfront' (Marlon Brando)."

And finally...the future. "Well, I am looking forward to doing more theatre. Depending on the success of the movie, I will do more *Next Generation*. As far as retirement goes, I think they will have to drag me off the set!"

***Patrick Stewart has finished making the new movie, Star Trek: Generations. The film is scheduled for a late 'an early '95 UK release date. He has also recently completed the film version of a play, 'Jeffrey' in New York. Patrick's West End production of 'Who's Afraid of Virginia Wolf' has been put back to a possible early '95 run. After a short***

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The Klingons are the most recognizable of the alien races featured on *Star Trek*. They are also the most popular. Klingons have appeared in both the original *Star Trek* series and the spin-off movies, *Star Trek: The Next Generation* and *Star Trek: Deep Space Nine*. We have seen many types of Klingons and fortunately their intentions have changed from their original role of Federation nemesis. They currently hold the position of the most thoroughly explored alien culture on *Star Trek*. The Klingons are a mass of contradictions as their culture is very spiritual on the one hand and yet their demeanour features frequent violent behaviour. Klingons are bound by warrior tradition and honour. This contradiction fascinates terrans and is one of the many reasons why Klingons are arguably the most interesting of the *Star Trek* aliens.

The first ever Klingons seen in *Star Trek* were featured in the episode, "Errand of Mercy". This episode was produced late in the original series' first season and guest starred John Colicos as Commander Kor. We learn that the Klingons and the Federation have been wavering on the brink of war for some time now. Negotiations have finally broken down and both civilisations are at war. During the course of the episode, we see the brutal way in which the Klingons subjugate people. In this case, their victims are the inhabitants of the neutral planet, Organia. After one act of treachery, in which Captain Kirk and Mr Spock blew up a munitions dump, the Klingons round up a group of Organians and cold bloodedly execute them. They then threaten to repeat this if the raid's culprits are not immediately handed over. From this episode it appears the Klingons are ruthless, brutal and totally devoid of conscience. Kor cites one of the reasons for the Klingon Empire's success as being the constant surveillance under which they are all kept. Even he, the commander of the occupation force on Organia, is not spared from constant observation.

Klingons glory in warfare and the sign of a true warrior is to die whilst fighting. It is for this reason that the occupation of Organia is such a bitter prize. The Klingons take the planet without retaliation from its inhabitants. The Organians appear totally at ease with subjugation as their way of life. In fact, so mild mannered are they, that they treat their aggressors with nothing but politeness! This infuriates the Klingons so much that, unable to contain himself any longer, Kor spits venomously, "You disgust me!"

The Klingons have also dabbled in subterfuge. Second season episode, "Friday's Child" saw the Klingons on Capella IV trying to stop a mining treaty between the Capellan people and the United Federation of Planets. Instead of open aggression, Kras the Klingon tries to use diplomacy to sabotage the talks, but ends up double-crossing everyone. Later in the second season of the original series, the Klingons were discovered to have surgically altered one of their kind to pass as a human in the classic episode "The Trouble with Tribbles". This episode introduced us to another great Klingon character – Captain Koloth.

Klingon influence was felt once again in the second season episode, "A Private Little War". The balance of power on the planet Neural was being influenced by the Klingons when they supplied arms to the hill people. This act caused much suffering on the planet and the story echoed the Vietnam conflict of 20th century Earth.

Apart from a staged confrontation between the *U.S.S. Enterprise* and Commander Kang in the third season episode "The Day of The Dove", the Klingons were, by and large, absent from the rest of the original series. "The Day of The Dove" was notable because it showed us the first female Klingon, Mara; Kang's wife. One of the last episodes of the original series, "The Savage Curtain" introduced audiences to Kahless, the most fearsome warrior of them all who would return in *Star Trek: The Next Generation*.

In *Star Trek: The Motion Picture*, the Klingons returned briefly at the beginning of the film for a cameo. Three battle cruisers are destroyed when they attack the powerful alien force, V'Ger. The first thing to be noticed about these Klingons is that they look very different from the ones seen in the original series. (This was due to a very large film budget which meant more money, more make-up effects. The new Klingons, complete with bumps on their forehead, looked even more menacing than ever. Although many theorists have their opinions on the change in Klingon appearance, an official reason for their about face has never been given – Ed.)

In *Star Trek III: The Search For Spock*, we catch our first glimpse of Klingons outside the rigid military structure. This film also introduces us to the Klingon 'Bird of Prey'. This is a B'rel – class starship which is equipped with cloaking devices. Presumably, these have been gained as part of Klingon's trading agreements with the pioneers of cloaking technology, the Romulans. The Klingons who pilot these starships are led by the cunning Commander Kruge. They last see the inside of the Genesis

# The Changing Face of the Klingons

by Stuart Clark

pirateers when they learn of the Genesis Device, a terraforming instrument which they believe to be a weapon, and respond at once. They cross the border into Federation space and force a confrontation, even though their actions could ignite a full-scale war. This is especially reckless as it is stated that the emissaries of the Klingon Empire are negotiating with the United Federation of Planets to establish a peace treaty. Kirk's final showdown and defeat of Kruge forces a galactic controversy. In *Star Trek IV: The Voyage Home*, we actually see one of the emissaries spoken of by Kruge. This time, instead of negotiating for peace, he is threatening that there shall be none, as long as Kirk lives.

Following more escapades with a Klingon vessel in *Star Trek V: The Final Frontier*, the last original cast film, *Star Trek VI: The Undiscovered Country*, concentrated on a resolution to the ongoing Klingon/Federation conflict. The Klingons, longtime aggressors to the United Federation of Planets, make it hard for Kirk and crew to accept any ideas of peace.

*Star Trek VI: The Undiscovered Country* shows the Klingons in a very similar light to the original series episode, "Errand of Mercy". The interior scenes of the Klingon starship point to a very spartan way of life with drab colours and dreary lighting. Here, mixing the best traditions of treachery and aggression, we see Klingons trying to swallow their warrior pride and make peace. Those who cannot do so, behave in the time-honoured traditional manner and try to sabotage the negotiations, preferring a glorious war to peaceful co-existence.

The Klingons of the original series live for conquest. Those in the time of *Star Trek: The Next Generation* have had to try and suppress this urge and find other ways of satiating their desire to fight.

*Star Trek: The Next Generation* presented viewers with a new vantage point from which they can study the Klingons. Here is the first Klingon officer to hold rank in Starfleet. We learn that the peace between the Federation and the Klingon Empire has endured for years and that Worf and his nursemaid, Kahless, were rescued by Starfleet officers responding to an SOS when the Klingon outpost of Khitomer was attacked by the Romulans. They were the only known survivors. Worf has been fiercely loyal to his Klingon heritage despite growing up with human foster parents. He has moulded the best of what it means to be Klingon and toned it down so that he is able to live among humans. We learn through him that the Klingon Empire and the Federation are powerful allies.

In the first season *Star Trek: The Next Generation* episode "Heart of Glory" the *U.S.S. Enterprise* encounters three Klingon warriors who hunger for the old days of conflict. They tempt Worf with tales of battle

and glory but cannot persuade him to reject his loyalty to Starfleet.
It is somewhat ironic that, although Worf resisted these jibes about being a 'real' Klingon, he, himself, influences young Klingons in the Carreya system. "Birthright", Worf's 'teachings' of what it means to be truly Klingon, shatters a peaceful society in which Klingons and Romulans had previously co-existed.

The audience also begins to catch a glimpse of how ritualistic the Klingons are. This had never really been displayed in the original series and so it may be that the natural aggression of the Klingons has now been harnessed by the channelling of their anger into ceremony.

Commander Riker learned how alien life on board a Klingon starship could be in the second season episode "A Matter of Honor". For instance, he discovered that a perfectly acceptable way for a Klingon to rise through the ranks is by assassinating his superior officer. He only managed to gain some respect after he beat up one of his subordinate officers!

Another aspect of the Klingon character, which shines through during *Star Trek: The Next Generation*, is that of honour. In the ritualistic society in which the Klingons live, honour is everything. It is terribly important to retain one's honour, both for the individual's sake and that of their family. If a father breaks his honour, the repercussions are felt by all of his sons. Worf discovers this to his cost when his father is accused of betraying the Klingons at Khitomer ("Sins of the Father"). The accusation drags Worf into events which eventually plunge the Empire into civil war. Here too, the Klingons' unique alien qualities are apparent. Despite trying to blow one another out of the stars during the day, they still find time to drink together in the evening!

As well as having a boundary with the Federation, the Klingon Empire also has a border with Romulan space. During the original series, the Klingons and the Romulans had forged an uneasy trade alliance between them. This was obviated when Captain Kirk discovered Romulans manning Klingon-built starships. Following the peace treaty between the Klingons and the Federation, however, Klingon-Romulan relations began to degenerate. A series of bitter acts of war, exemplified by the Romulan massacre of the Klingons on Khitomer has made the two civilizations blood enemies. When a wounded Romulan needed a blood transfusion in order to live, Worf refused to be the donor even though he was the only one who could save the Romulan's life ("The Enemy"). The hatred runs so deep that members of the two cultures that they will often attack each other on sight.

The Klingon people live by the teachings of Kahless, the greatest warrior of them all. He was introduced to us in the third season of the original series of *Star Trek*. Stories about him are related in the sacred texts which all Klingons learn as youngsters. Following the discovery of the corruption, which was exposed during the Klingon civil war, many Klingons now feel disillusioned and confused. In an attempt to restore the faith of the people, the Klingon spiritualists of the planet Boreth clone Kahless from a DNA sample they have of him. Leader of the High Council, Gowron, reluctantly agrees to share power with this 'reincarnated' Kahless, for the good of the Klingon people ("Rightful Heir"). Whether this works or not has been left as an open question which may or may not be answered in the seventh season of *Star Trek: The Next Generation*.

On the space station, Deep Space Nine, Klingons have also put in several appearances. The Duras sisters were sighted there trying to re-arm their factions following their defeat in the Klingon civil war. A Klingon has even opened a restaurant on the Promenade, but only those with strong stomachs should consider eating there!

A big treat for Klingon fans will be the second season *Star Trek: Deep Space Nine* episode "Blood Oath". It will feature the return of actors John Colicos and William Campbell to reprise their original series roles of Commander Kor and Captain Koloth.

The Klingons are as ingrained in the *Star Trek* culture as anyone. Their success as aliens may have been augmented by having had their own language developed, but their appeal is universal and must say something about us humans.

## Michael Dorn on Worf, Deanna Troi and romance:

"I've been very lucky most of the things that have happened on the show with my character is stuff that I would have written about my character so I've never had to go in there and really fight with the producers to get good storylines. This ("All Good Things...") is one of my best ones, one that I enjoy the most: 1) Because Marina [Sirtis] and I are very close friends; 2) She is a fabulous actress and it is really enjoyable working with her. I say this, kind of tongue in cheek, but I think they are a cute couple. I really do! I thought, to make it really interesting, they should have them get married, have a ceremony. That would be just wild! I mean, the storylines would have been incredible, because Worf has a son.

"People think Worf would only fall for a Klingon, someone who is big, rough and surly, just like him. Worf is always saying, 'Oh, I need a Klingon woman.' And then he falls for this cute, little, petite, empathic, sensitive person. Worf is now dating a lady he has feelings for. I'm really happy. I think it is probably my favourite storyline.

"The fans have really taken to the character wholeheartedly. It's different for every person I've talked with why they like Worf. I could speculate and say I think that we all have a little bit of Worf in us. He's strong, cut and dry and right to the point. Very aggressive.

"He kind of stands above people because he is a fish out of water."

# nuqneH:

## On Becoming a Serious Student of The Klingon Language

**Close Encounters ...**

The opening line of a conversation by a non-fan to a typical Trekker used to be "So you're a Trekkie, then?" It used to stand alone, or was followed by some inane comment along the lines of "Beam me up, Scotty!" – but then the matter was laid to rest. Sometimes, you'd get a Vulcan salute thrown in as well, for good measure... but that was all.

Nowadays, however, the typical ordinary fan of *Star Trek* is also likely to be asked the question "So, do you speak this Klingon language then?" or, worse, "Go on, then – say something in Klingon." There's no rest any more...

Many *Star Trek* fans would be satisfied simply to say something like "I'm a fan, but I wouldn't say that I was that sad," or "I'm sorry, I don't have my Klingon Dictionary with me." These two excuses are usually sufficient, provided the fan immediately follows it up with a swift bit of subject-changing, such as suddenly talking about the weather or the appalling state of traffic conditions.

This article is for those fans who have no such excuse. If you're reading this, and you keep your Klingon Dictionary close by you, even in public, this article is for you.

**So Why Learn Klingon?**

Have you seen that classic movie "The Day The Earth Stood Still?" The one featuring Klaatu and that giant robot, Gort?

What I remember of that movie, most of all, are the words "Klaatu Barata Nikto." I have been to screenings of "The Day The Earth Stood Still," and on looking around me at the audience, I've caught rapt viewers miming those alien words in synch with Michael Rennie on the screen.

**And why?**

It's the same reason why, when *Star Trek: The Motion Picture* was released way back in 1979, you always got those half dozen diehards in the back who actually listened to, and repeated, the words spoken by Mark Lenard in the opening scene. You know who you are, guys.

The reason is that there are those of us whose burning ambition is to be among the first people on Earth to learn an alien language. This is not as sad as it might initially sound. To learn to communicate in an alien's language is to take the first steps to overcoming your prejudices against that alien, which is after all what Gene Roddenberry had been telling us all along.

**First Steps**

So, assuming you want to learn Klingon, here's a few things you can try...

**1. Buy the Dictionary.**

This is not as daft as it might sound. Many are the students who have started to learn Klingon by means of the tapes alone, or have attended language classes (of which more later) without bringing along copies of The Klingon Dictionary with them. Get the book. Read it. Use it. It contains everything you'll need to learn to use Klingon to its fullest.

**2. Paraphernalia.**

This includes the tapes, poster etc. You'll need the tapes to hear Marc Okrand, the inventor of Klingon, pronounce the sounds of Klingon. That'll give you an idea of how to say it.

Admittedly, there isn't a lot of source material featuring spoken Klingon dialogue. Watch the *Star Trek* movies, notably III, V and VI, and the *Star Trek: The Next Generation* episodes, particularly "Sins of The Father" and "Redemption", among others.

**3. Organize Study and Practice for Yourself.**

Set aside time in the day, and a private place to yourself if you wish, to study. This isn't compulsory. You'd be amazed at the variety of places that you can find where you can learn Klingon undisturbed by the general public. Virtually every normal daily activity where conversation is not involved can provide useful opportunities for study: from rush-hour straphanging in the tube with a Walkman on your hip, to doing the laundry while listening to Marc Okrand on the stereo.

If you study in public, most people may think you're learning Arabic or something, especially if you're learning how to speak Klingon from the tapes. Just don't let the public see what the tapes are...

**4. Keep Notes.**

It doesn't matter how you do this. Use flashcards, if you wish. Tape little Post-It notes about the house. Buy a little notebook, preferably an indexed booklet such as a telephone book, and record all the words you've learned on it. Buy two, so you can keep one set to translate English — Klingon, and another so you can translate Klingon — English. I prefer the flashcards, but you'll have your own preferences. Whatever works for you.

**5. Conversation.**

This is probably the most difficult stage, not only because you may still only be practicing Klingon pronunciation, and because you may still need to refer frequently to the Dictionary, but also because other Klingon students are few and far between. Here's where you'll come up against the one flaw in your careful study of Klingon: you're likely to be studying on your own, with nobody else to turn to.

**Stuck already?**

At this stage, you may consider joining an organisation such as the KLI in the USA, who will teach Klingon. A worthy endeavour, but if you're on a tight budget you may not like the thought of subscription fees, etc.

However, there are viable alternatives to joining the KLI. Here are a few examples, which you may consider trying first.

**1. Penpals**

Start up a regular postal dialogue with someone you know. It could be a penpal you already know speaks Klingon, or it could be someone you've met at a *Star Trek* Convention somewhere. However you come to know that person, write to him or her.

You needn't write your letters all in Klingon at first. Start by translating the greeting and valediction (the "Yours sincerely" part). I prefer to sign off with the phrase 'tugh qaghlthqa' I shall write you again soon. Other ways of signing off include 'maghomchuqqa' We shall meet again, or something cultural such as 'blSuvtaHvS blHeghjaj' May you die in battle.

Once you're satisfied with your improved mastery of Klingon, you may wish to write selected passages in Klingon; perhaps whole paragraphs at a time. Only when you're confident in your friend's ability to read Klingon, however, should you begin to send him correspondence written in Klingon from beginning to end. Consider it a mark of honour if you can both manage this feat.

**2. Join a club**

Become a member of a *Star Trek* fan club whom you know will have members who are students of Klingon. There exist a number of fan-run clubs whose members are fans of the Klingons in *Star Trek*. Check them out, or start your own local club.

Of course, there is always membership of this Fan Club. I don't know if there is a Klingon faction in the Official Fan Club. There ought to be.

Initially, whatever club you join, you may be a minority; but if you persist, and people take an example from your lead, you'll soon end up with people writing to you in Klingon. With luck, they'll have read this article first, so you won't end up getting huge letters written entirely in Klingon in reply to your first faltering "nuqneH."

**3. Non - KLI Classes**

These are very few and far between. So far, I have not heard of anyone else setting up Klingon language classes in the UK. I run Klingon language classes at *Star Trek* conventions, but then I have an ulterior motive for this – I seek to raise the overall level of Klingon competency among the fans.

I've studied Klingon more or less alone for eight years. Now its time seems to have come, no beginner should be alone any more; and with over a quarter of a million Dictionaries sold, they shouldn't have to be.

**4. When All Else Fails, Bluff**

A heinous crime, I hear you say. What's the point of bluffing if all your studies have been geared toward trying to do it right?

Well, not "bluff," as such. You can make an impression with people if you stick to the rules as laid down in the Dictionary. Just practice how to say a set number of standard phrases, and should the topic of conversation crop up, you'll be able to use them as a warrior will have a handful of arrows prepared ahead of battle. Worry about understanding the grammar later; for now, just practice memorizing them exactly.

Thus, in reply to a non-fan's faltering "nook – neck," you may want to try one or more of the following phrases:

**nuqneH qaleghneS** – What do you want? It is an honour to see you.

**qavan je** – I salute you, too.

**chomer Hol po'lij** – Your language skill surprises me.

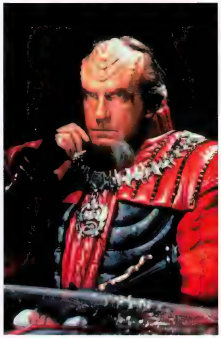
**pagh vIneH. nuqneH** – I don't want anything. What do you want?

**vaj Hol DajatlhaIbej. majQa'. qaHoy'** – So you can clearly speak Klingon. Very good. I congratulate you.

**Doch rap DaqaSlu'** – Same to you.

The list of possible replies is very long, and does not include the proverbial replies given in the tapes and Dictionary. If you can figure out a few of your own, you won't need to "bluff." You'll have mastered Klingon without your even realizing it.

Just one thing; if you encounter someone who is adept at conversational Klingon, the only way to "bluff" him is to ensure that you've learned the language yourself. But then, that's why you picked up the Dictionary in the first place, isn't it?



**mu'mey Qav: Final Words**

So, assuming you've decided to study Klingon, and you're now well on your way to becoming a language warrior, what then? Is there a point to learning Klingon?

Perhaps, beyond the "because it's there" argument, there is.

Klingon was originally designed simply to be a killer dialogue generator, and that is all. However, it seems to have become more than that.

If Klingon is the official language used by the Klingons, fully authorized as authentic, then due to its popularity, it has achieved a unique status, since it is the first non-prop device to have crossed over the barrier of the small screen and into popular usage.

This kind of makes Klingon the first purely "fictional phenomenon" to have crossed directly into the "real world." If nothing else, that's got to be "worth a couple of pages in somebody's book," as Will Riker once put it. So go figure.

**Qapla'!**

**- by Alexander Thomas Greene**

# STAR TREK AUDIO BITES

**Reviewed by Simon Plumbe**

So, you think you've managed to master the basics of speaking and understanding the Klingon language after buying either the Klingon Dictionary or Conversational Klingon audio. Well, you've still got a long way to go in fully understanding the dialect, as Power Klingon proves...

Unlike Conversational Klingon which treated the listener as a tourist wishing to visit Qo'noS (the Klingon homeworld, pronounced "Kronos"), Power Klingon deals more with situations you are likely to encounter if living on Qo'noS for any prolonged period of time.

Shopping is no longer treated in a light-hearted way. A terran should not assume they can shop in the manner they are accustomed. It is no longer acceptable to just be able to speak Klingon, you now have to learn to win the respect of the shop-keeper. If that means getting shot in the process of purchasing something, then so be it!

Power Klingon takes you through basic skills in earning respect from Klingons, following Klingon traditions and trying to fit in with Klingon culture without giving offense (unless you enjoy having your limbs torn from their sockets...!). The tape also deals with the social graces of going to the pub or eating out, including mastering the art of joke telling!

My main criticism of the Conversational Klingon audio cassette (see Issue 3) was the fact that Michael Dorn didn't actually speak any Klingon on the tape. Well, someone was listening and this time he does; although there isn't a great deal of dialogue from Mr. Dorn. Also, he doesn't seem to speak Klingon with the same level of authority as he does when playing Worf.

In many ways this is a much better tape than its predecessor with the language being more complex and impressive to your friends if you can manage to pick up a few phrases. Power Klingon adds a new dimension, with the cultural/social aspect of Klingon society, but at the same time the humour from the first tape isn't lost and you'll find yourself giggling away (especially concerning Klingon jokes!).

Overall this is definitely not a tape for the weak-hearted. If you had trouble getting to grips with the first cassette, or you are approaching the subject as a newcomer, then DON'T get this tape as it's just too darn difficult! However, if you're one of those Trekkers who found the first tape a little easy and you want to expand on your knowledge of this fascinating language, then for the price it's a bargain. Highly recommended.

**Willy Jachja**

## Star Trek: The Next Generation
## Starfleet Academy 1-3 :
# The Worf Trilogy

Peter David

Reviewed by Colin Gunn

As the *Star Trek* universe continues to grow with each passing day, more and more fans cry out for background and history on their favourite characters and events that are mentioned from time to time in episodes.

Written for the younger fans of *Star Trek: The Next Generation*, Peter David has written this first set of books based on a pivotal characters' early days in the *Star Trek* universe. But what turned out to be a surprising find was that these books can be enjoyed by fans of ALL ages.

As with his past novels, David has got a really good grasp of the characters he features. Worf being no exception in these first three books. You can tell he's a fan through the amount of care that goes into his portrayal of the *Star Trek: The Next Generation* cast.

The first volume in this trilogy, entitled 'Worf's First Adventure' deals with Worf and his brother, Simon, entering Starfleet Academy. Now one could be forgiven to think that this could turn into a boring novel just based on that premise, but think again. The amount of "history" that David has managed to include in a book of this length deserves mentioning. Robert April, Matt Decker, James T. Kirk, Rachel Garrett are all listed as being an important part of Starfleet history. Events in *Star Trek: VI The Undiscovered Country* are also referred to, along with Captain Jean-Luc Picard's court martial over the Stargazer and Admiral James T. Kirk teaching a class in self defence based around the different weapons of the time.

Volume number 2 of the series, 'Line of Fire', details the relationship between Worf, and the Brikar, Kebron. In the first story it was revealed that the Klingon Empire and the Brikar are not on the best of speaking terms, but as time goes on, and with Worf being able to see beyond his people's prejudice, the two become good friends. A mission to the planet Dantar also has surprising events as Worf, for the first time meet's K'Ehleyr, who we know becomes more than friends later in their live's. Their mission to failure, and in true *Star Trek: The Next Generation* style, sees the last page of this book with the immortal words, "To be continued....."

Volume 3, 'Survival', follows directly on from the previous novels as the two representative groups, Starfleet and Klingon, fight for survival on the colony world. Again David has stayed true to the *Star Trek* universe and put in his own tributes to *Star Trek* history. The mention of the Klingon Cruiser, Azetbur, is a direct link to the film *Star Trek VI: The Undiscovered Country*.

'Survival' also features a very typical, but well conveyed *Star Trek* message – our prejudices should be put behind us so we can all work together rather than fight one another simply because we are told to by our leaders.

On a whole, the three books are a very good read for fans of all ages. The younger ones will love the adventure aspects of the story. The older readers will enjoy the back-history that David has expanded on, along with the very well written character interaction.

# History was never this much fun

## The STAR TREK Encyclopedia – A Reference Guide to the Future

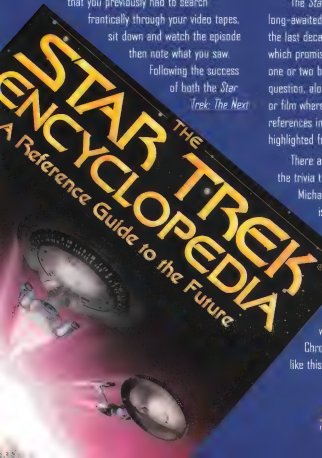
**Simon & Schuster (£12.99, PB)**

**by Michael Okuda, Denise Okuda and Debbie Mirek**

**Reviewed by Simon Plumbe**

On page ii, the authors reveal this book is a work of fiction. However, once you delve into the nearly 400 pages of this essential tome, you begin to almost believe that much of what you are reading – the characters, technical terms and places actually exist. Such is the clarity and amount of valuable information here. This is the book that all of a sudden levels the playing field – everyone can now be a *Star Trek* expert.

From A & A Officer to Zytchin III you can instantly access all that hard to find material that you previously had to search frantically through your video tapes, sit down and watch the episode then note what you saw. Following the success of both the *Star Trek: The Next Generation* Technical Manual and the *Star Trek* Chronology, Michael Okuda, along with his wife Denise Okuda, Debbie Mirek and illustrator Doug Drexler have turned their hand at attempting to produce one of the most comprehensive *Star Trek* reference books ever seen.




The Encylopedia is a massive 396 page A to Z of *Star Trek* with over 2000 entries, many of which are illustrated with photos, artwork or computer graphics, an almost every *Star Trek* related subject you could ever imagine, for those of you who enjoy lists, there are several which detail the various items that have appeared or been mentioned in every episode. These include the various starships, planets, stars and other celestial objects, and lifeforms. Although the entries for most of the subjects are brief (this is quite understandable if the authors were to fit everything into one volume!) this does not mean they are lacking in information.

The *Star Trek* Encyclopedia is easily the most long-awaited "fact" book to have been released in the last decade or so for *Star Trek* fans and one which promised so much. Typical entries feature one or two brief paragraphs on the topic in question, along with a reference to the episode or film where it first appeared. If there are any references in the text to other entries, these are highlighted for easy cross-reference.

There are some wonderful gems amongst the trivia to be found in the book and, as with Michael Okuda's two previous books, there is a selection of hidden in-jokes to be found. For example, the entry for Dr. Puleski refers to the actress Diana Muldaur's character in "LA Law" who was killed by falling down an elevator shaft – this bit of trivia was also mentioned in the *Star Trek* Chronology. Just looking for little nuggets like this make the book a joy to read.

If you were lucky enough to buy the first edition, you may quickly realize, as I did, that there are numerous mistakes. Perhaps this is understandable in an undertaking of this magnitude, but it did spoil my enjoyment a little. I guess nothing is perfect. Reports from Pocket Books indicated that there were mistakes to be found on no less than 40 pages of the first edition. While casually flicking through the book I found about 20 of them. These mistakes have all been rectified for the second edition. Many of the mistakes are simple and understandable in a book of this size, but others seem to indicate that the book may have been rushed to meet a publishing deadline. There does appear to be an unusually high number of typographical errors.

Overall, because of the mistakes I am wary about recommending the first edition to anyone other than die-hard *Star Trek* fans and collectors, as the first edition really does have too many mistakes to make it a worthwhile reference work. However, it is because of these errors that make the first edition worth seeking out as a collector's item as, due to the limited number printed, I'm certain its value will rocket in the near future. The first print has already sold out at the time of writing this (July '94) and by now if you are lucky enough to find a copy, you can expect to pay in the region of £30 plus for it!

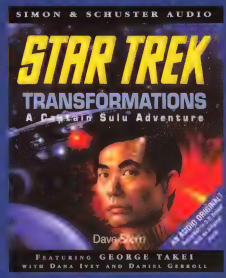
For those of you who want to buy an accurate *Star Trek* reference book, I can very strongly recommend the amended and corrected second edition. The book will be available by the time you read this and, assuming that all of the mistakes are rectified as promised, then this will be an invaluable source book and well worth getting. Since many of the facts contained in the *Star Trek* Encyclopedia previously existed solely in the minds of Star Trek experts, reading this book can now make you an expert.

Many years in the making, the *Star Trek* Encyclopedia has it all.

# Star Trek Transformations - A Captain Sulu Adventure

## by Dave Stern
## Simon & Schuster Audio

**Reviewed by Stuart Banks**




This is a rather unique piece of *Star Trek* history, being the first story to be specifically created for audio. What makes this tape doubly unique, in my opinion, is that this is the first story I have heard which concentrates specifically on one of the characters away from the rest of the crew; this character being Captain Sulu.

We join Sulu, twenty years after his tenure as Captain of the *U.S.S. Excelsior*, on his way to Clarion Seven. His mission is to perform a diplomatic function on behalf of Starfleet. En route he pays a visit to Starbase 21 to visit his former science officer, Flynn Kanner. Kanner is suffering from an illness which has prevented him from uttering a single word since a disastrous mission twenty years ago to Sigma Cameron Four. While travelling to Clarion Seven, Sulu starts to have disturbing dreams about what happened back then.

The background story is built up nicely through an intricate tapestry, where we meet the other character involved with Sigma Cameron Four, archaeologist Dr Constance Allenwood. In the logs and communiques, we learn about the significance of the dark secrets of Sigma Cameron Four and the interest it holds for them both.

Sigma Cameron Four was a planet where an ancient and legendary race, the Shalakai, once ruled an empire in that part of the galaxy. The Shalakai, it was believed, held the secret to immortality. Through Sulu's dreams, the final character is introduced – former leader of the Shalakai, Counsellor Zhan. The other characters are all intertwined into the tapestry of events about to happen by the same dreams in which Zhan appears.

When Sulu learns that Dr Allenwood is on Sigma Cameron Four, and because of the frequency and intensity of his frightening dreams, he breaks his mission to Clarion Seven. He rationalizes his actions because he feels he must prevent the same incidents from the past happening once again.

This is a story that builds slowly and has a gentle, hypnotic trance-like quality to its atmosphere. It gradually entices you and weaves you into the plot, as opposed to immediately grabbing your attention. As the theme of the story develops, it takes on a haunting quality which becomes more and more sinister as it heads towards the climax. This is helped by the embellishment of good sound effects which are not overdone and never impede on the story. The almost ambient nature of the dream sequences are some of the highlights of this audio cassette.

The wonderful thing about this story, in my opinion, is its simplicity. The plot is not overly complex and is not based on the condensing of a novel, so the experiences of the characters are not lost – an important ingredient for a good *Star Trek* adventure. My main criticism with the story is the shortness of the climax between Sulu and Zhan. This is done in a dream sequence in which you never really get a sense of the struggle Sulu must endure.

This is a well constructed piece of *Star Trek* fiction that should be noted not just for George Takei's rendition of Sulu, but the other two supporting actors, Daniel Gerrol as Kanner and Dana Ivey. Well worth buying.

## STAR TREK: THE NEXT GENERATION

# Interactive Board Game

There have been *Star Trek* board games before, but there has never been an interactive one which utilizes video technology combined with good old fashioned moves around a game board. Bringing a completely new angle to traditional games, the *Star Trek: The Next Generation* Interactive Board Game doesn't just use stock footage for the video part of the game. The makers of this exciting game created special footage which has actually been shot aboard the *U.S.S. Enterprise* just for this game! (You get some excellent views of the empty ship's interiors – Ed).

Your first fear with this game might be that once you have played it once it will be the same. The makers, MB Games, have cleverly constructed the game so this does not happen. You will always be in different situations and positions on the board because of the random element of spinning, moving and choosing different cards. As you play the video, which is to be run throughout the game, you start off with the scene setting actions of the Klingon. Then, you cruise along at warp speed with the stars passing by and an hour counter ticking down towards your success...or failure.

And what a ride it is. Kavok, a Klingon warrior is your nemesis, and your host in a sense, as he has hijacked an almost empty *Starship Enterprise* from a Federation starbase intent on re-igniting the tensions between the Federation and Klingon Empire. The alliance is unpalatable to a true Klingon warrior. After all, as Kavok reminds us, they are a warrior race. (The whole scenario might remind you of the first season episode "Heart of Glory" when two Klingon warriors try to entice Worf into defecting to their noble but futile attempt at severing the UFP-Klingon alliance). Kavok is a renegade who must be stopped and you, the game players will be called into action to stop this potential explosive situation.

As players, each of you is part of a Federation repair crew on board the Starship Enterprise. Kavok will address you through the various view screens throughout the starship. Your television is one of these screens. Kavok will attempt to monitor your actions around the ship. Fortunately for you, computer malfunctions sometimes keep him from being in total control.

The game is set for sixty minutes as this is the time it will take, at warp nine, to reach the Klingon Homeworld. In that time you must do the following:

1. Gain access to all five levels of the main computer by collecting isolinear chips (highly sophisticated information storage and processing devices) and attaching them to your tricorder.
2. Obtain a phaser from security.
3. Successfully crawl down a Jeffries tube and attempt to win the game by re-gaining control of the *U.S.S. Enterprise*.

As it is a race against time, every second counts. You must move quickly through the various decks in order to assure your success!

You can only win the game after you have collected your phaser and all five isolinear chips. You must then proceed to the bridge before Kavok. If he is already there, you can secure the bridge by stunning him with your phaser. If you are successful in gaining control of the ship, you win. If not...sit back and watch the intergalactic war begin!

MB Games have very kindly given the Fan Club 10 copies of the game to give away to our more adventurous readers. All you have to do is be one of the first 10 drawn at random with the correct answer to our question:

**What is the name of Worf's son?**

Answers must reach us by: **30th November 1994.**

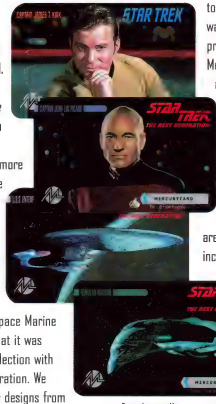
Address: Interactive Board Game Competition, PO Box 355, Bushey, Watford, WD2 2NA

# The Official *Star Trek* Mercurycard Collection

**One of the latest and most collectable additions to the diverse range of existing *Star Trek* merchandise is now being produced and distributed in the UK by Paramount licensee, Space Marine Ltd.**

# Star Trek Phone Home

Space Marine has just released a collection of telephone cards with various images depicting starships, crew members and aliens from *Star Trek* and *Star Trek: The Next Generation*.




The first cards, available now, represent Captain Jean-Luc Picard, Captain James T. Kirk and the *U.S.S. Enterprise NCC-1701-D*. Following on from these will be the Romulan Warbird. Many more will be released from the various *Star Trek* series over the next three years. This is a perfect opportunity to collect what will build up to a superb range of cards.

Marcus Bright of Space Marine explains, "We decided that it was fitting to launch the collection with the flagship of the Federation. We will be releasing further designs from the original television series and *Star Trek: The Next Generation* at approximately three week intervals. There will be about 20 cards for *Star Trek: The Next Generation* and about half that amount for the original series. We will introduce a range to commemorate the *Star Trek* movies at the beginning of next year. *Star Trek: Deep Space Nine* and *Star Trek: Voyager* will probably have to wait a while yet."

Telephone card collecting is becoming a popular pastime, (there are currently two magazines in the UK that specialize in telephone card collecting! – Ed), but never before has the hobby seen a collection of such cosmic proportions. A unique innovation to telephone cards, and of particular interest to *Star Trek* fans, is the way this collection is presented. Each Mercurycard is mounted on a Data Sheet – full colour A4 size plastic information sheet packed with details relating to the card's subject matter. Fans will be pleased to learn that Data Sheets are the first publication to include information from all episodes of season seven of *Star Trek: The New Generation*. In fact, another first for this collection is that these cards are the first *Star Trek* merchandise in the world to use Paramount's new generic logo, only seen before on some of Paramount's recent *Star Trek* documentaries.

The Data Sheets fit into specially designed albums, one for each *Star Trek* series, eventually building into a set of volumes.

Each card comes complete with its Data Sheet and is available from a selection of phone card dealers, priced at £8. There is a direct subscription service and further information can be obtained by writing to: Space Enterprise, PO Box 77, Ashford, Middlesex, TW15 2XN, or you can leave your name and address by calling (from within the UK only) their information line on 0839-700767. (Calls cost 39p/min cheap rate, 49p/min at all other times).

It should be noted that these fully functional phone cards retain their collectable value only if they remain unused. Marcus would also like to point out that the demand for these cards is set to be very high. Telephone card collecting is such a huge hobby now that not just *Star Trek* fans will be collecting these high quality reproductions. He has also promised some surprises for future releases, so watch out!

## COMPETITION TIME!

If you are interested in beginning your career in the world's fastest growing hobby, then, with a little help from Space Marine and *Star Trek: The Official Fan Club of the UK*, you will be well on your way. All you have to do is send us a postcard with your name, address and favourite *Star Trek* series and character to: **PO Box 255, Bushey, Watford, WD2 2NA.** The Prize Winner will receive 12 cards in total beginning with all the available cards already released. You will be put on a mailing list to receive each new card immediately upon its release. Ten runners-up will receive the first card only. The winner will be chosen at random with the result in the next issue of the magazine.

**DEADLINE FOR PRIZE DRAW IS 30th NOVEMBER 1994.**

Engage!

# PRODUCT DE-BRIEF

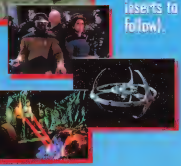
MEMBER OFFER

## A unique opportunity only available to members of STAR TREK: The Official Fan Club of the UK.

For the first time the Club has put together a range of exclusive garments and mousemats. We have taken great care, going to the outer limits of the galaxy, to bring you items of the highest quality – no Ferengi deals here!

A4 Mousemat Including 4 Inserts.

Insure sets of inserts to follow).



Woolen Melton Jacket (black or blue, zip or stud fastening).

T-Shirt (white or grey).



Sweat Shirt (white).

Baseball Cap (black).

Simply fill in the form below or if you do not want to cut up your magazine, photocopy and send it to:

STAR TREK: The Official Fan Club of the UK.
PO Box 355, Bushey, Watford WD2 2NA.

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STAR TREK: The Official Fan Club of the UK authorised user.

### ORDER FORM

**Woolen Melton Jacket with Suede Sleeves £112.95** +(£8.95 P&P)
Quantity ____ £ ____
Total P&P £ ____
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Size: Medium ☐ Large ☐ or X-Large ☐

**Woolen Melton Jacket with Woolen Sleeves £82.95** +(£8.95 P&P)
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Total P&P £ ____
Style: Zipper ☐ or Stud ☐ Colour: Black ☐ or Blue ☐
Size: Medium ☐ Large ☐ or X-Large ☐

**White Sweatshirt £23.95** +(£3.25 P&P)
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**T-Shirt £ 16.96** +(£2.95 P&P)
Quantity ____ £ ____
Total P&P £ ____
Colour: White ☐ or Grey ☐
Size: Small ☐ Medium ☐ Large ☐ or X-Large ☐

**Baseball Cap £9.95** +(£2.95 P&P)
Quantity ____ £ ____
Total P&P £ ____

**Mouse Mat & 4 Inserts £13.99** +(£1.25 P&P)
Quantity ____ £ ____
Total P&P £ ____

Grand Total £ ____

Tick styles/sizes as required and quote your membership number

### YOUR DETAILS

Surname: Mr/Mrs/Miss/Ms .....
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I wish to pay for a total of ..... item(s)
for a total of £..... and wish to pay by:

☐ Cheque/postal order, made payable to The Star Trek Fan Club
☐ OR please debit my Access/Visa account

Card expiry date ☐☐/☐☐
Card Number
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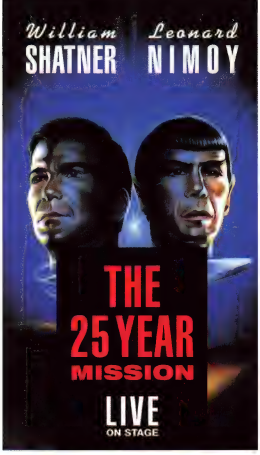
Membership Number ☐☐☐☐☐

Signature .....Date .....




## ON SCREEN

# The 25 Year Mission Live on Stage

**William Shatner and Leonard Nimoy**
**Merlin/60 mins./Cert. Exempt**

NEW FEATURE

British fans will be pleased to note the release of this tape which features two of the main stars from original series *Star Trek*. William Shatner and Leonard Nimoy. Together live for the first time on stage, they reminisce about old times making the series and their experiences with the fame they achieved through their legendary roles. This tape has been available in America for a few years, but this is the first UK standard (PAL) release.

It is an altogether good natured and casual chat on stage in front of several hundred very lucky *Star Trek* fans. Although this tape is in no way a *Star Trek* video and does not feature any actual footage, do not be put off by the idea of just two men talking. Consider who is doing the talking! This is real entertainment.

Nimoy reads from the original Variety review which stated. "*Star Trek* won't work" and called it a "lower case fantasia". It goes on to state. "William Shatner appears wooden". Can you imagine Shatner ever being accused of being wooden! This excites a few laughs from the audience as this poor critic who wrote the review obviously had no clue as to the long term effects *Star Trek* would have. These anecdotes and more make for a delightful hour.

One night, perhaps between episodes of *Star Trek*, sit back and watch 'The 25 Year Mission'. Certainly a logical choice.

**Merlin have kindly given us 10 copies of the video as a give away. All you have to tell us is how many *Star Trek* movies have William Shatner and Leonard Nimoy starred in together.**

**Answers on a postcard to: 25 Year Mission, PO Box 353, Bushey, Watford, WD2 2NA**

**Hurry, the first ten correct entries win!**

# THE FAN CLUB CLASSIFIEDS

## ATTENTION READERS

**This is a new section designed for you to meet others in the UK (and beyond!) who are interested in corresponding and sharing thoughts on *Star Trek*. The WANTED and FOR SALE sections are for private, non-commercial (i.e. no retail stores) interests. BEWARE: STAR TREK: The Official Fan Club of the UK is not responsible for any contacts made in this section. All notices received will be placed in the next available issue.**

### PEN PALS

Would like to correspond and exchange opinions with members of the Official U.S. Fan Club. Write: Bryan Bowden, 15 Gwelmor, Pengegon, Camborne, Cornwall, TR14 7BD, UK.

Would like to share thoughts on subjects such as series cancellations etc. Write: Janet Vinsen, 172 Shenley Road, Bletchley, Milton Keynes, MK3 7AN.

SM, 33, would like to correspond with fellow Trekkers. Collects signed photos of cast (have most of original cast and *Star Trek: The Next Generation*). Also a big sports fan. Write: Victor A. Harvey, Flat 2D5, Rochford Garden Way, Rochford, Essex, SS4 1QR.

M, 20, big fan of all three series, but do favour the original. Would like to correspond with either sex around the same age or older. Write: Clive Green, 9 Gleeson Square, Colchester, Essex, CO2 9AJ.

Serious Trekker would like to correspond with like-minded Trekkers, male or female, who are particularly fans of *Star Trek: The Next Generation*. I enjoy reading, watching and collecting articles on *Star Trek: The Next Generation*. I also enjoy a variety of things including basketball and the theatre. All letters will be answered. Write: Anne Francis, 91 Tintern Road, Perry Barr, Birmingham, B20 3HL.

Interested in corresponding with other *Star Trek* fans in my age group. 15 years old. Write: Barbara Chamberlain, 3 Benjamin Court, Hill Street, Rhymney, Gwent, NP2 5JA.

M, 16, looking for pen pals in either the U.K. or U.S.A. Would like to hear from anyone devoted to Lt. Commander Data and Captain Kirk. Write: Murray Smith, 19 Saint Peter's Road, Buckie, Banffshire, Scotland, AB56 1DJ.

F, 26, crazy for *Star Trek: The Next Generation* and seeking like minded people in any country for correspondence. Write: Louise Montague, 101 Abbey Road, Grimsby, South Humberside, DN32 0HN.

Interested in *Star Trek: The Next Generation*, and I collect anything to do with *Star Trek*. I am a great admirer of Wil Wheaton and I also play the piano. Would like to correspond with anyone who has similar interests. 14 years old. Write: Suzie, 226 Epsom Road, Merrow, Guildford, Surrey, GU4 7AA.

F, 17, would like to correspond with fellow Trekkers. Interested in topics such as the imbalance of female to male characters on *Star Trek*. Write: Debbie Kaye, 214 Whitchurch Lane, Edgware, Middlesex, HA8 6QH.

### FOR SALE

Model of the *U.S.S. Enterprise*. Dinky toy No. 358 Die Cast metal in its original box. Accepting offers. Write: W.F. McMaddy, 73 Pasture Ave, Moreton, Wirral.

Hand phaser prop from the original series. A great chance to own a bit of history. Has been valued but willing to take offers. Please ring Richard Butler (0254) 830745.

### SERVICES

Professional Figure Painter and Model Maker will finish your 'Geometric' *Star Trek* figures to the highest of standards. Will also construct available kits of any *Star Trek* series hardware to film prop standard. Prices not out of this world. Please ring Chris Brown (0443) 238292.

### WANTED

I am having trouble seeing any *Star Trek* in Denmark. Would like to borrow tapes to view. If there are other fans in Denmark or maybe the U.K. willing to help, please write: John Madsen, Baekkelundvej 5 Linde, 7600 Struer, Denmark, or ring 010-45-9748-7083.

REPORTS ON FAN ACTIVITY

# A Look Back at the Year's Conventions

Starbase '94 in Leeds last January may have been freezing cold outside, but the atmosphere inside couldn't have been any warmer. Once again George Takei graced us with his presence and good humour throughout the weekend. Unfortunately, George broke the news to the dissapointed masses that he would probably not be featuring in the movie *Star Trek: Generations*. George was, however, pleased to report that he was busy finishing his autobiography which was being penned by his hand alone!

*Fancy dress revellers at T'Kon*

T'Kon in Bradford was another highlight on the convention calender because although there were no major *Star Trek* stars as guests, there were some significant movers in the *Star Trek* universe – namely John and Bjo Trimble of the letter-writing-campaign-to-save-the-original-series fame. Tim Gaskill, John Carrigan, and Red Dwarf star Danny John-Jules were also on hand as guests.

The UFP-Con in London was the beneficiary of some of the best weather of the year. The setting in London's Docklands was also a treat for those who have never ventured there. Guests included Science Fiction writers Diane Duane and husband Peter Morwood, *Star Trek* writers/producers Ronald D. Moore and Brannon Braga along with script co-ordinator Lolita Fatjo and 'The Trouble with Tribbles' writer David Gerrold.

The first convention of the year with a major *Star Trek: The Next Generation* star would prove to be Glasgow's Contagion back in July. Michael Dorn (Worf) was on hand to sample the haggis and good cheer of the the Scottish crowd. Richard Arnold, *Star Trek* expert par excellence and frequent visitor to these shores was also on hand to provide up to date news on the various *Star Trek* shows.

Archon '94 was a surprise hit when Patrick Stewart appeared on the Sunday to an astonished crowd. Not officially a guest until very late, Patrick gave a talk and then, as an added bonus, met with the members of the International Alliance for Patrick Stewart (IAPS). Lucky for some! Richard Arnold and William Cambell (Trelane in "The Squire of Gothos"and Kaloth in "The Trouble with Tribbles" and "Blood Oath") were also featured guests along with John Pertwee of Doctor Who fame.

Irecon '94 across the water in Bray, Co. Wicklow, Ireland was a great opportunity to see the Irish fans on their home ground. This beautiful setting was accentuated by the delightful Gates McFadden (Beverly Crusher) who delighted the audiences with her charm.

**If you would like details of your convention or fan club activities printed, please submit details to the editor and we will try to fit them in our next magazine. All information on this page is subject to change and STAR TREK: The Official Fan Club of the UK is not responsible for any changes or omissions that may result.**

## UK Conventions '94-'95

Please remember to enclose an SAE when writing to convention organizers for information.

**WOLF 359**
28-30 October 1994
Holiday Inn, Leicester
Write to: Margie White
27 Rhanborne Road
Southend-on-Sea
Essex SS2 4HU

**LATcon**
Saturday 19th November 1994
University of London, WC1
Write to: LATcon '94
8 Upper Flat, Mulgrave Road
Croydon, CR0 1BL

**GENERATIONS - THE STAR TREK CONVENTION**
4-5 February 1995
Royal Albert Hall, London
Tickets available from:
The Royal Albert Hall Ticket Shop
Lumley, DH1 2AF or phone the "Generations" Ticket Line:
(0915-101010p per min) or 071-439-3300
For further information, write to:
Horizon Conventions Intl
22 Kennedy Court, Worcester,
England, WR5 2ZB

**THE NEUTRAL ZONE**
10-12 March 1995
Petra Creek Hotel,
Newcastle-upon-Tyne
Write to: The Neutral Zone
15 Annandale, Darlington
County Durham. DL1 3SH

**TREKKERS' WEEKEND**
1-7 April 1995
Blackpool Pleasure Beach
Write to: Time Lokes/Simon Hage
Voyager Enterprises,
43 Ladbro Road,
South Shore, Blackpool,
Lancs. FY4 2JU.

**BOB-JAM '95**
20-28 May 1995
Northwick Castle Hotel, Blackpool
Write to: Joan Surron
Bull 91, 29 Bermingham Avenue,
Mayor Park, London, TC 2GF

**STARSHIP VOYAGES**
A Star Trek Cruise to Venice and the Greek Islands
3-11 June 1995
Write to: Sandra/Carol
Starship Voyages
34 Ladbro Close
South Dockenden, Essex, HMS 6PR

**D.I.S. D'ERANN - A**
Blackpool
23-28 August
Write to: Time Lokes/Simon Hage
Voyager Enterprises
43 Ladbro Road, South Shores
Blackpool, Lancs. FY4 2JU.

**DARKOVER '95**
1-3 September 1995
Hilton International Hotel, Leeds
Write to: Lightspeed Conventions
15 Bramwell Street, Eastwood
Rotherham, South Yorkshire, S65 1HQ

## GOOD NEWS: FAN CLUB MEMBERS

The following stores are currently offering discounts to all *Star Trek* fan club members on selected ranges of *Star Trek* merchandise.
Please remember to take along your membership card

Another World, Nottingham Tel: 0602 484 021
Another World, Leicester Tel: 0533 625265
Astounding Comics, Newport Tel: 0633 625 320
Books N' Comics, Middlesbrough Tel: 0642 248 143
Comics Unlimited, Letchworth Tel: 0462 480 018
Comics Unlimited, Bedford Tel: 0234 218 894
Demon Comics, Hereford Tel: 0432 358 355
Fantasy World, Stoke-on-Trent Tel: 0782 279 294
Floppy Tongue Comics, Salisbury Tel: 0722 339 617
Forbidden Planet, Edinburgh Tel: 031 225 8568
Imagination Station, Unit 23, Portland Shopping Centre, Rotherham, Cumbria
MU Earth, York Tel: 0904 09 482
Middle Earth Postage and Sci-fi Book Shop, Chester Tel: 0244 348 881
The Final Frontier, Leicester Tel: 0533 314 347
The Imagination Location, Lancaster Tel: 0524 842 258
Thunderbooks, Blackpool Tel: 0253 48831
Thunderbooks II, Preston Tel: 0772 264 267
Whatever Comics, Canterbury Tel: 0227 453 226

IN THE NEXT ISSUE WE WILL PUBLISH AN UP-TO-DATE LIST

# Get online with COMMUNICATOR,

## the online service of STAR TREK: The Official Fan Club of the UK!

**Now you can get online to STAR TREK: The Official Fan Club of the UK with COMMUNICATOR, the fantastic new communications network created specially for club members. To beam aboard COMMUNICATOR, all you need is a computer (almost any kind will do) and a modem to hook it up to a phone line. Then you're just a phone call away to the fabulous new online service.**

### COMMUNICATOR Features

- A fantastic Fan Club Bulletin Board, where you can meet other fans and pick up the latest news and gossip — maybe even practice your conversational Klingon!
- A database crammed with reviews from the Club Magazine — you can even buy back issues or just peruse them at your leisure.
- Access to the online shop. Where you can order all the great Official Fan Club merchandise. (FOR MEMBERS ONLY).
- Instant joining process online. If your not a member or want to take out a membership as a gift — you can go Delphi!
- News of upcoming conventions.... and much, much more!

COMMUNICATOR is brought to members of STAR TREK: The Official Fan Club of the UK in partnership with Delphi Internet, the world's most experienced provider of direct connections to the amazing global Internet communications network.

And, naturally, when you join COMMUNICATOR, you also get access to all the other communications, information and entertainment services available on DELPHI and the Internet.

Simply by dialling into the Delphi communications centre, you'll be able to hook directly into NASA computers to download everything from the latest status reports on Space Shuttle missions, to colour pictures taken by the Space Telescope.

But that's just the beginning: Once you're on COMMUNICATOR, you'll have access to tens of thousands of computers, and millions of people, all over the world — and all for the price of a phone call to Delphi!

COMMUNICATOR costs just £10 a month (plus VAT). There is NO joining fee. Better still, in the calender month you join, you can spend up to five hours online to COMMUNICATOR, absolutely free (you are, of course, responsible for your own telephone bills). After that, you get 4 hours of online time FREE every month.

### COSTS

When you join Delphi, your first five hours with us are free. This should give you plenty of time to explore. During the calendar month that you join, any additional hours cost £1.80.

At the end of your first calendar month, you can choose to join either the 10/4 or the 20/20 membership plan.

### The 10/4 Plan

The 10/4 plan costs £10 per month plus VAT and includes the first four hours of usage per month. Additional hours are £4 each.

### The 20/20 Plan

The 20/20 plan costs £20 per month plus VAT and includes the first 20 hours of usage per month. Additional hours are £1.80.

Enrolement in the 10/4 plan is automatic after the first month unless you cancel your membership or join the 20/20 plan.

### HOW TO GET ON-LINE

To get on, you need:

- A computer
- A modem to allow you to connect your computer to the telephone network
- Some communications software to make your computer and modem work together
- A Visa or Mastercard for your subscription to DELPHI.

1. Make sure that your modem is connected to your computer and plugged into the telephone socket.
2. Use your communications software to set the "baud rate" of your connection, that is, how fast your modem will send data down the telephone line. We recommend **14400 baud** but not all modems go that fast. If you're not sure, check in your modem's manual or use **2400 baud** for now and experiment later.
3. Tell your communications software to dial into Delphi on **0171 284 2424**. You should hear the modem make musical tones as it dials, then start to squeak. After a few seconds of squeaking, your computer should give you a message saying that it has connected.
4. Type the following:
   **atm0** and press the **[RETURN]** key.
   It is very important to get this stage right. If you don't you will either get a bad connection or no connection at all.
5. If you did stage 4 right you should see the **DELPHI CONNECTED** message. Delphi needs to know who you are. It displays:
   **Username:**
   To join Delphi, type:
   **GUIDELPHI**
   and press the **[RETURN]** key.
6. Delphi will ask you for a password. Type:
   **STARTREK**
   and press the **[RETURN]** key.

You have made it into Delphi. Now you can open an account. Delphi will ask you questions about who you are and let you choose a username (a unique identity within the computer) and a password. When you've joined, you'll need to dial into Delphi again and enter your new username and password. Then you can start to take advantage of your five free hours.

If these instructions haven't worked, don't worry. Just call Delphi on **0171 757 7080** and we'll talk you through it all. We're open from 10am to 10pm on weekdays and from 12.30pm to 7pm at weekends.

### Tips For Getting the Most From COMMUNICATOR

COMMUNICATOR is one area within Delphi UK. In order to reach COMMUNICATOR from the Delphi UK main menu, type:
**GO D STAR**
and press the **[RETURN]** key. You'll see the COMMUNICATOR main menu.
To leave any area of Delphi UK, you can just type:
**EXIT**
and press **[RETURN]**.

This will take you back one step along the route you came.

If Delphi tells you to "**press CTRL-Z**" it means, "**hold down the CTRL key**" (bottom left of your keyboard) and tap the "**Z**" key. **CTRL-Z** is the way to tell Delphi "**I've finished.**" If you're writing a message to someone, for example, you use **CTRL-Z** when you've finished typing it in. You can also use **CTRL-Z** instead of **EXIT**.

When you join COMMUNICATOR, we'll send you a booklet with the common commands. But you'll be able to get started right away by exploring the help files online.

Just type:
**HELP**
and press **[RETURN]** from the COMMUNICATOR menu.

To quit DELPHI, type:
**BYE**
and press **[RETURN]**.

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| MASK | PRICE | QTY | STAND | PRICE | QTY | TOTAL |
|---|---|---|---|---|---|---|
| LOCUTUS™ | £99.99 | | INCLUDED | | | |
| ROMULAN™ | £34.99 | | FREE STAND WITH MASKS ORDERED THIS MONTH | £10.00 | | |
| KLINGON™ | £34.99 | | | £10.00 | | |
| QUARK™ | £34.99 | | | £10.00 | | |
| ODO™ | £34.99 | | | £10.00 | | |
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| | | | | P & P | | £6.00 |
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CARD EXPIRY DATE _____ SIGNATURE _____

NAME _____

ADDRESS _____

_____ POST CODE _____

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CREDIT CARDS WILL BE DEBITED UPON RECEIPT OF ORDER

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PLEASE NOTE: OFFER VALID IN U.K ONLY. OVERSEAS ADD £10 PER MASK. ORDER FORM ONLY VALID UNTIL 31/12/94

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## PERMISSION TO COME ABOARD

The STAR TREK® Official Fan Club of the U.K. is now moving up to warp speed. Authorized by Paramount Pictures, STAR TREK®: The Official Fan Club of the U.K. is on course to take you into the action.

The latest word on what is happening in STAR TREK will be yours, with important information on:

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# PRIORITY PRIORITY

## HOW TO BECOME A CREW MEMBER

STAR TREK Fans can join the STAR TREK Official Fan Club of the U.K. by completing the application form below and sending it along with a cheque/postal order or credit card details for £14.99 for a one year membership, or £28.99 for a two year membership.

Please complete and return today to:

STAR TREK: The Official Fan Club of the U.K.,
PO Box 355,
Bushey,
Watford
WD2 2NA

Due to sunspot activity, there have been some problems with our computer, and we are very concerned that some of our most valued crew members may slip through the annual re-induction process. If you know that this is the last of your 4 magazines, please fill out this priority renewal form and return it to us as soon as possible. We know that you may feel that the ship has been showing signs of malfunction during the last year, but rest assured that repairs are all complete and we very much want you to continue your commission with us.

Due to stability in Federation exchange rates, your subscription will remain unchanged from last year, unless you live outside of the UK, in which case, due to Borg activity, we have been forced to charge an additional £5.00 per year to cover the cost of re-routing.

The captain has decided that the 'Family' membership did not offer enough value, and has ordered that it should no longer be available. If however, you would like additional badges for your family, they are available at £1.00 each (£1.50 overseas)

## PRIORITY APPLICATION FORM

FULL NAME _____

ADDRESS _____

_____

_____ POSTCODE _____

Daytime Telephone Number _____

I enclose a cheque/postal order made payable to 'Star Trek' for: £ _____

or Access/Visa No.

☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐ Exp. Date ☐☐/☐☐

Signature _____

Name and address of cardholder (If different from above)

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Please Tick ☐ ONE YEAR MEMBERSHIP - £14.99 (Overseas £19.99)

☐ TWO YEAR MEMBERSHIP - £28.99 (Overseas £38.99)

☐ ADDITIONAL BADGES - £1.00 (Overseas £1.50)

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## PRIORITY RENEWAL FORM

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MEMBERSHIP NUMBER _____

ADDRESS _____

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Daytime Telephone Number _____

I enclose a cheque/postal order made payable to 'Star Trek' for: £ _____

or Access/Visa No:

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Signature _____

Name and address of cardholder (If different from above)

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# APPLICATION RENEWAL

scanned & edited
by kitsunebi